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# Fast Imaging, Advanced Image Reconstruction

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M219 Principles and Applications of MRI

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2023.02.15

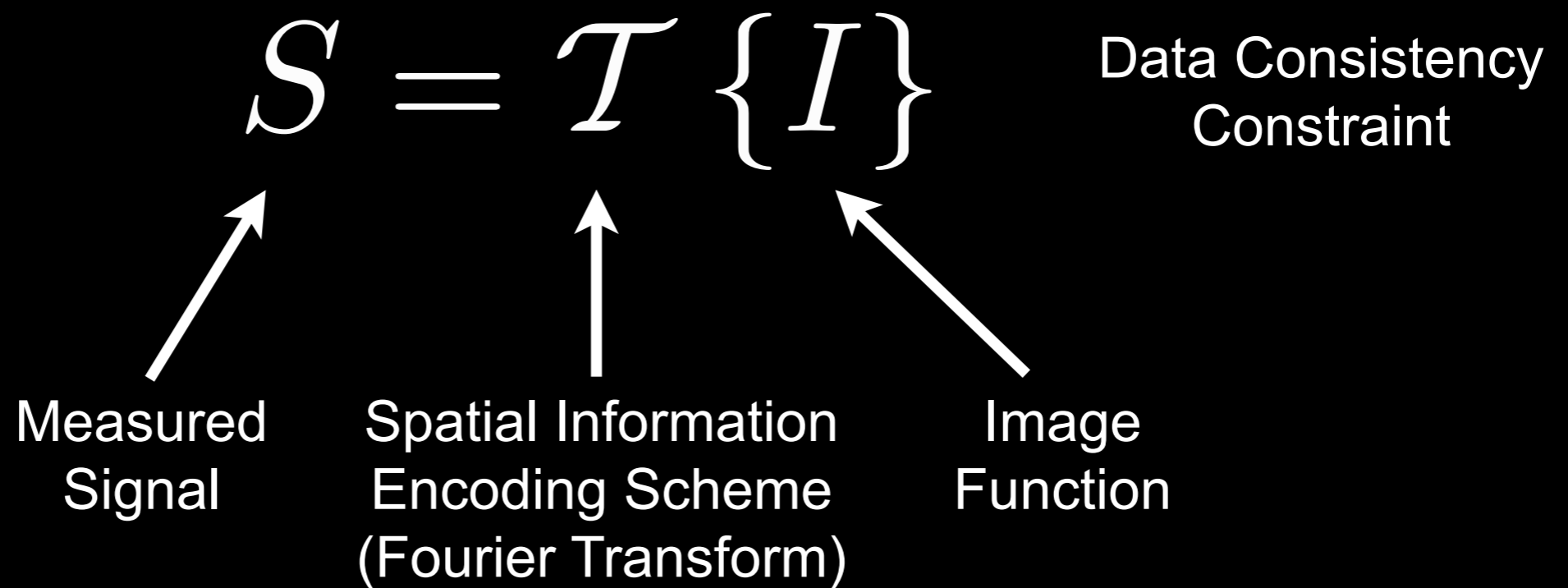
**UCLA**

*Department of Radiological Sciences*

*David Geffen School of Medicine at UCLA*

# Review: Basic Recon

# Image Reconstruction



$$I = \mathcal{T}^{-1} \{S\}$$

# The Fourier Transform

$$S(\vec{k}) = \int_{-\infty}^{+\infty} I(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$

MRI Signal Equation

$$S(\vec{k}) \xleftrightarrow{\mathcal{F}} I(\vec{r})$$

$$S(k_x) = \int_{-\infty}^{+\infty} I(x) e^{-i2\pi(k_x x)} dx$$

1D

$$S(k_x, k_y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} I(x, y) e^{-i2\pi(k_x x + k_y y)} dx dy$$

2D

$$S(k_x, k_y, k_z) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} I(x, y, z) e^{-i2\pi(k_x x + k_y y + k_z z)} dx dy dz$$

3D

# Finite Sampling

$S(k)$  is measured at  $k \in \mathcal{D}$

$$\mathcal{D} = \{n\Delta k, -N/2 \leq n \leq +N/2\}$$



Fourier  
Step-size

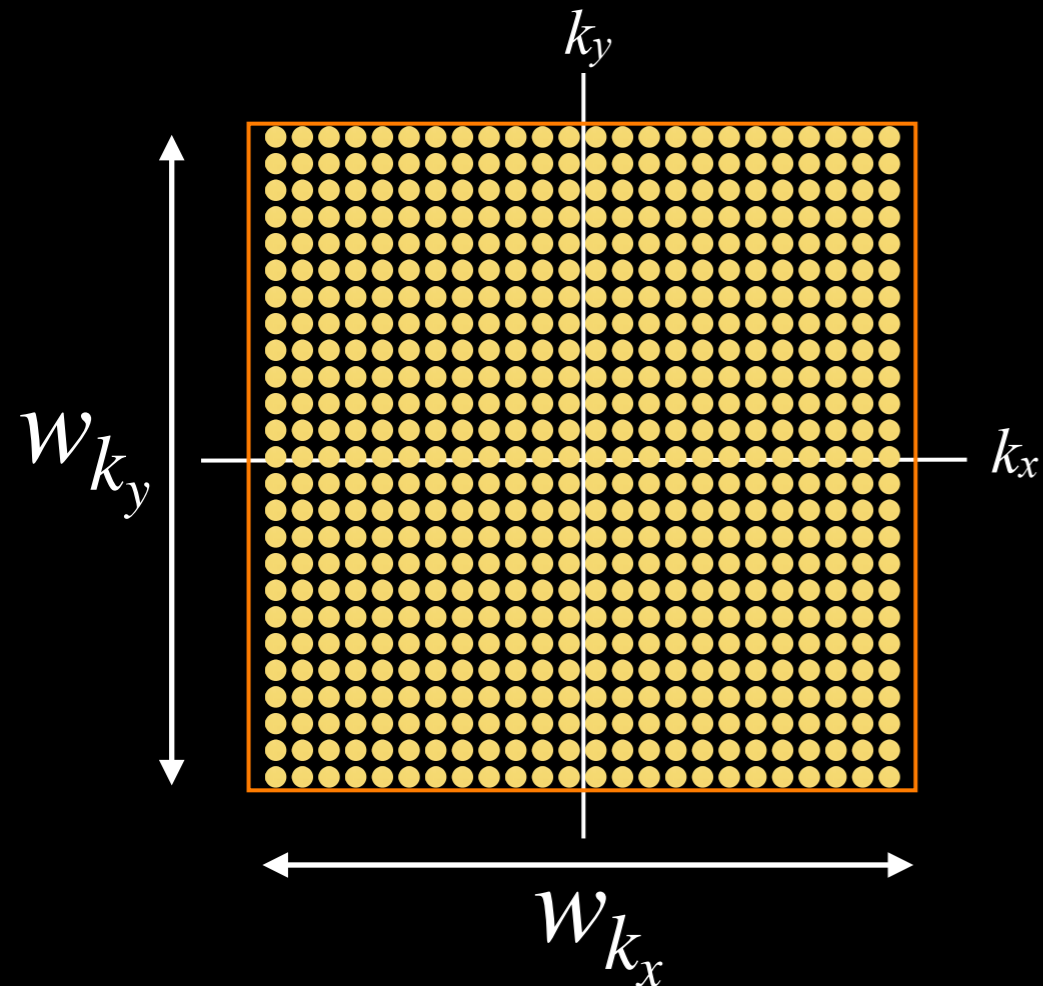


Number of  
Sample Points

$$I(x) = \Delta k \sum_{n=-N/2}^{N/2-1} S[n] e^{i2\pi n \Delta k x}, \quad |x| < \frac{1}{\Delta k} \quad \text{Eqn. 6.20}$$

This is the fundamental image reconstruction equation for MRI.

# Sampling Considerations



$$\Delta k_x = \frac{1}{FOV_x}$$

$$\Delta k_y = \frac{1}{FOV_y}$$

$$w_{k_x} = \frac{1}{\Delta x}$$

$$w_{k_y} = \frac{1}{\Delta y}$$

*Review Sampling Theorem*

*Review Lectures 9/10 Spatial Localization*

# Noise Considerations

- Signal-to-Noise Ratio (SNR)
  - A fundamental measure of image quality

- $SNR \triangleq \frac{\text{signal amplitude}}{\sigma \text{ of noise}}$

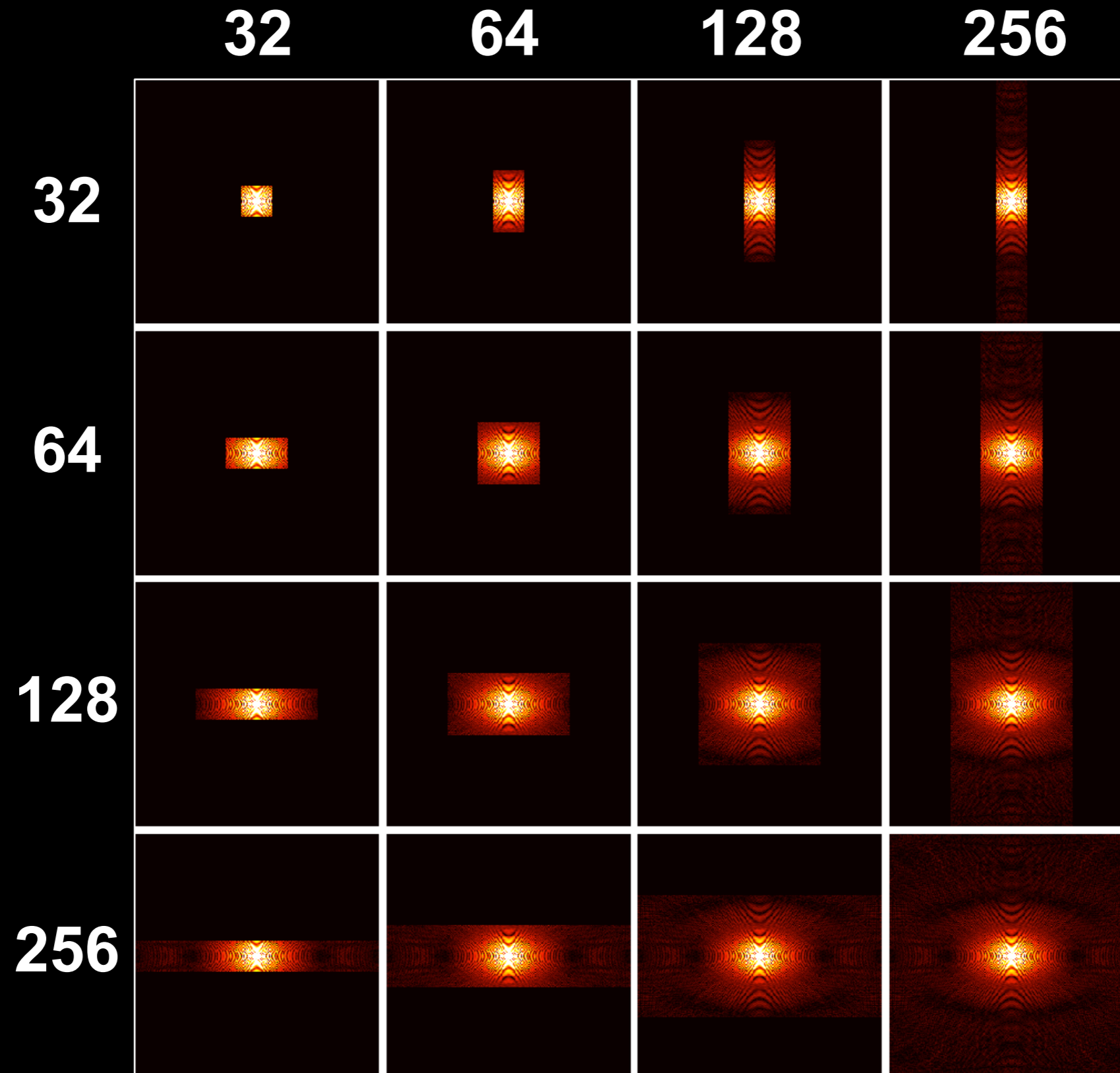
- $SNR_{dB} = 20 \cdot \log(SNR)$

# Noise Considerations

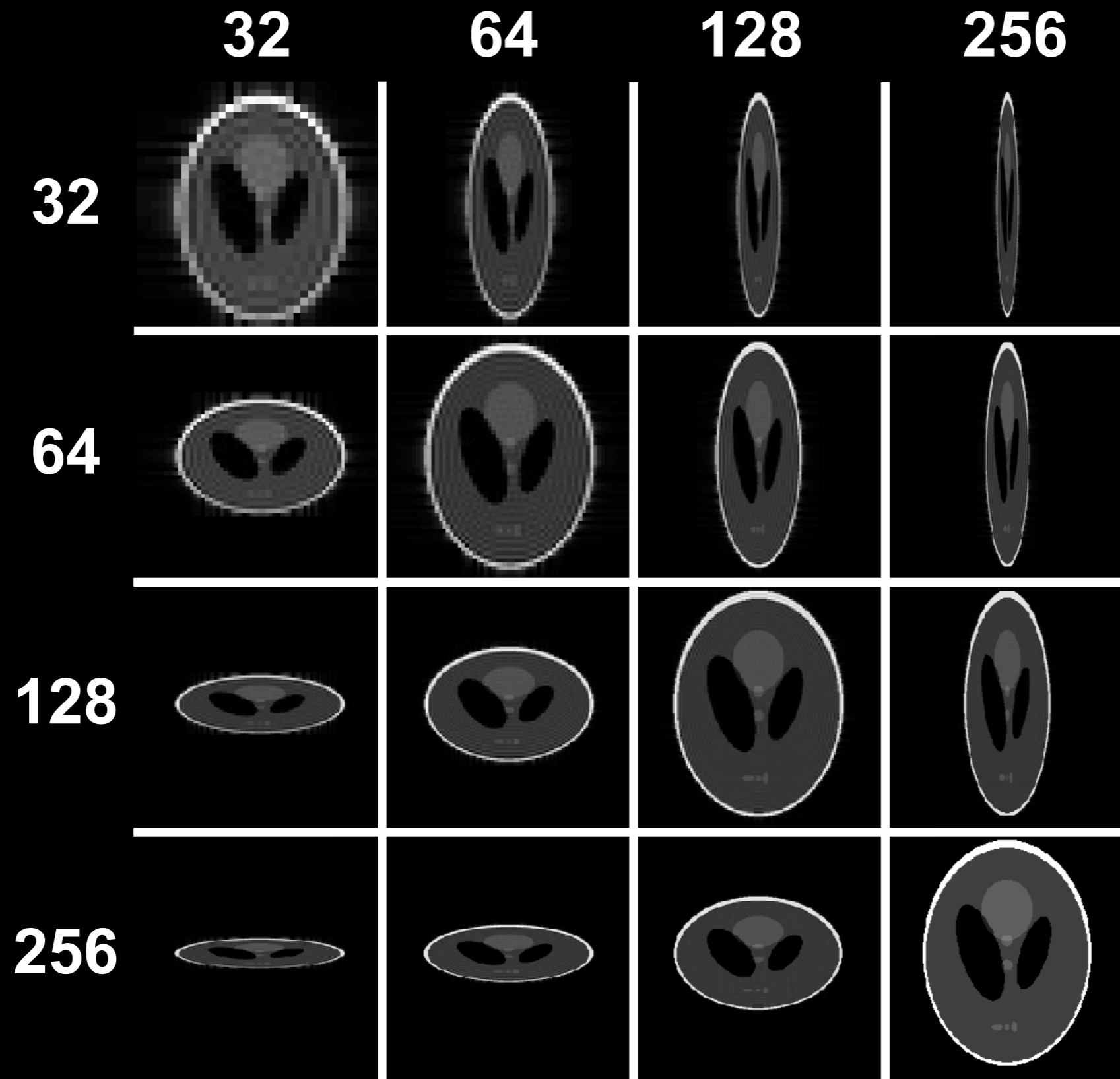
- Summary of Acquisition Time Effects
  - $SNR \propto \sqrt{N_{ave} \cdot T_{read}}$
  - $SNR \propto \sqrt{\text{measurement time}}$
- Effect of Spatial Resolution
  - $SNR \propto (\delta_x)(\delta_y)(\delta_z)$
- Other factors
  - $SNR \propto f(\rho, T_1, T_2, \dots)$



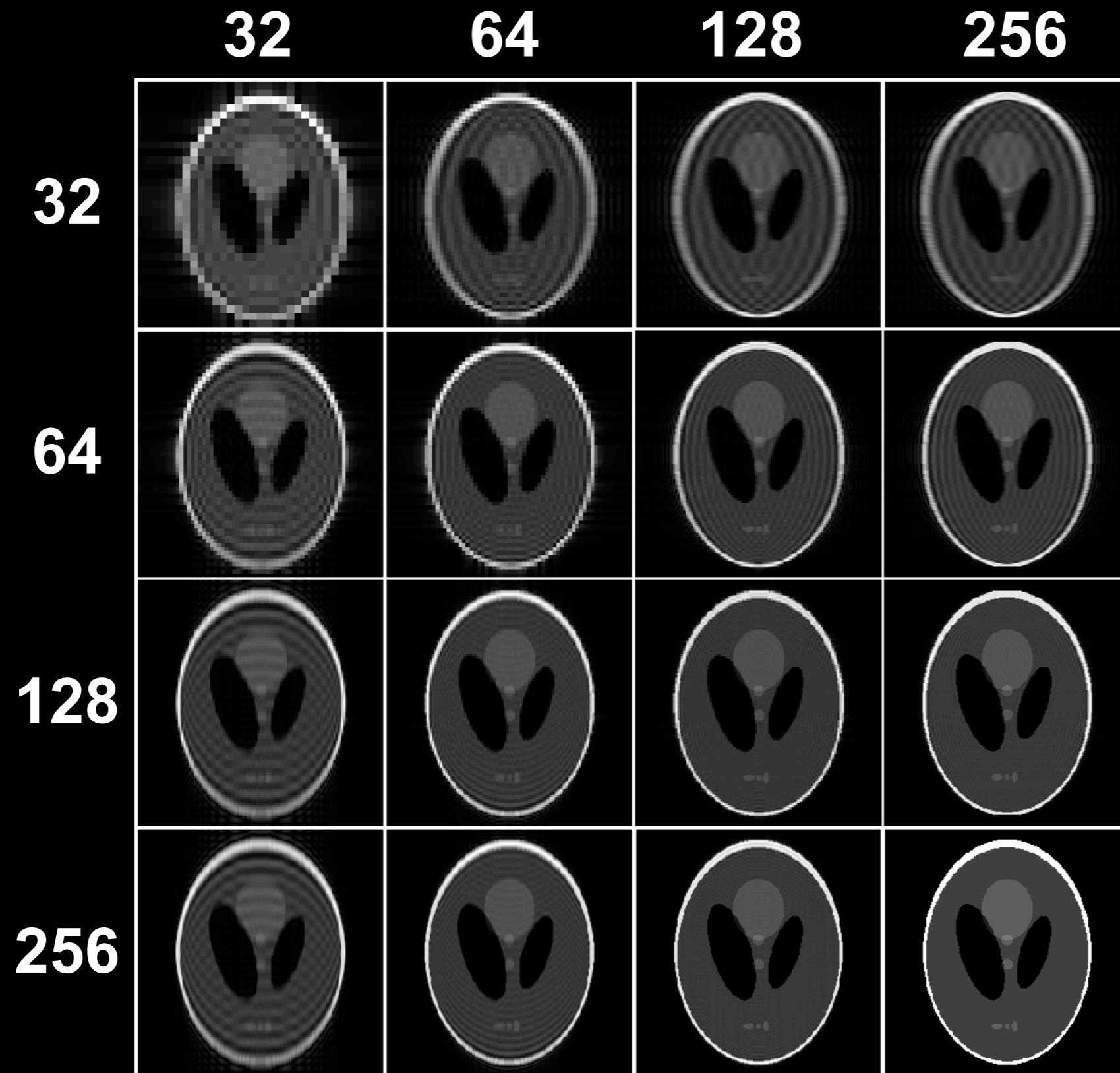
# Gibb's Ringing



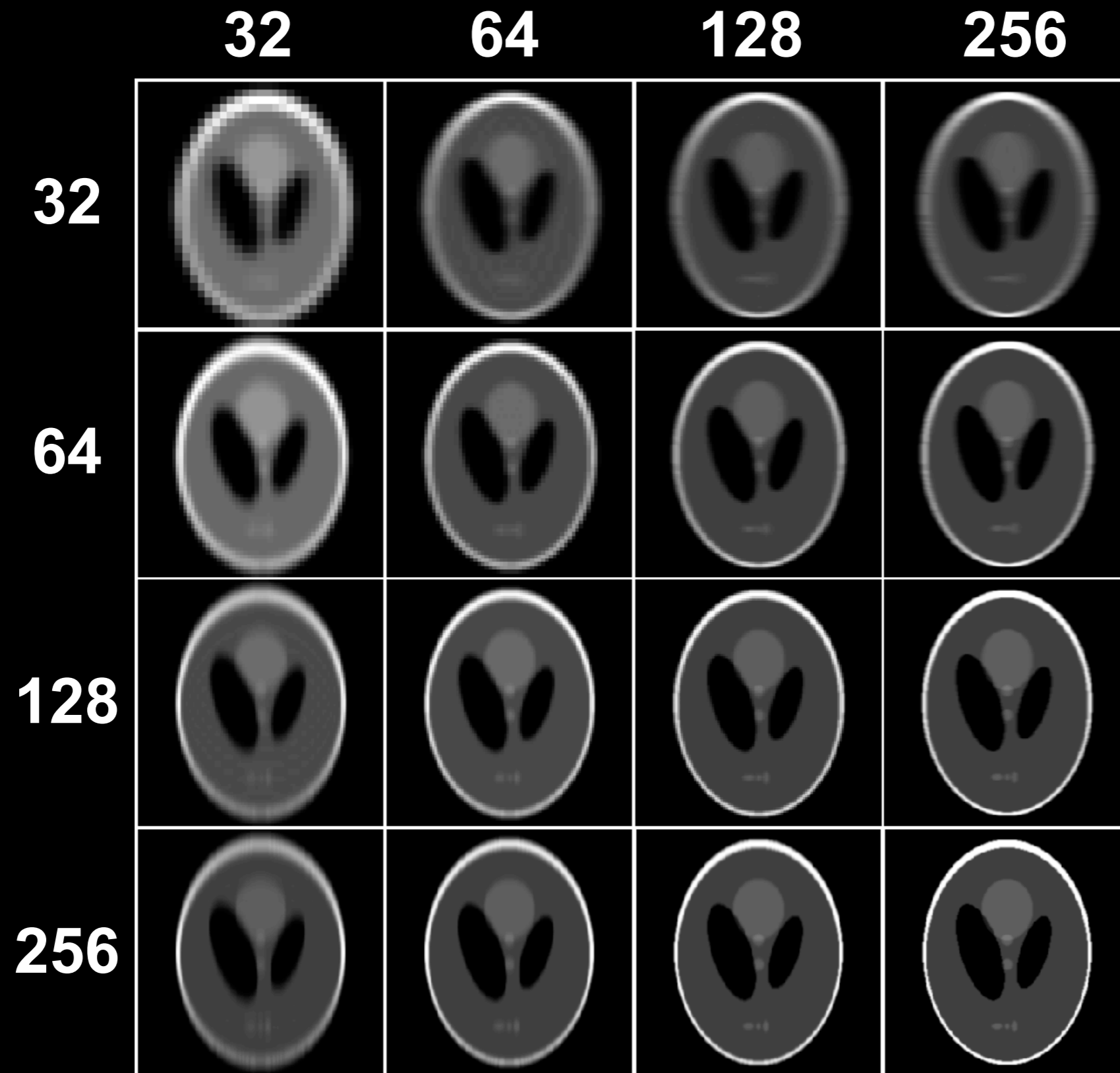
# Gibb's Ringing



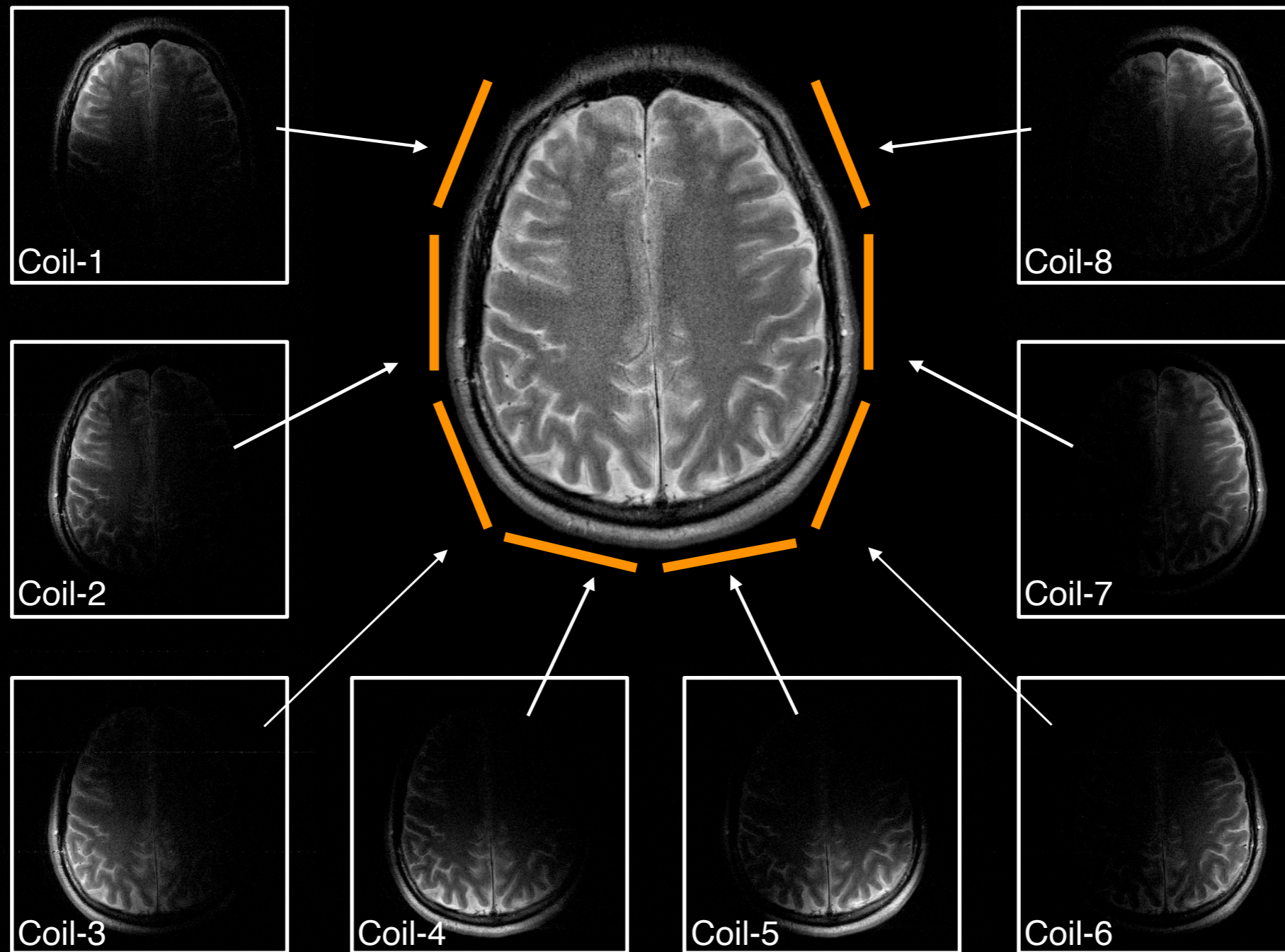
# Zero-Pad



# Hamming Window & Zero-Pad



# Multi-Coil Reconstruction



Each coil element (channel) has a unique sensitivity profile –  $\vec{B}_r(\vec{r})$

# Outline

- Fast Imaging
  - Non-Cartesian MRI
  - Echo-planar imaging (EPI)
- Advanced MR Image Reconstruction
  - Parallel imaging
  - Compressed sensing

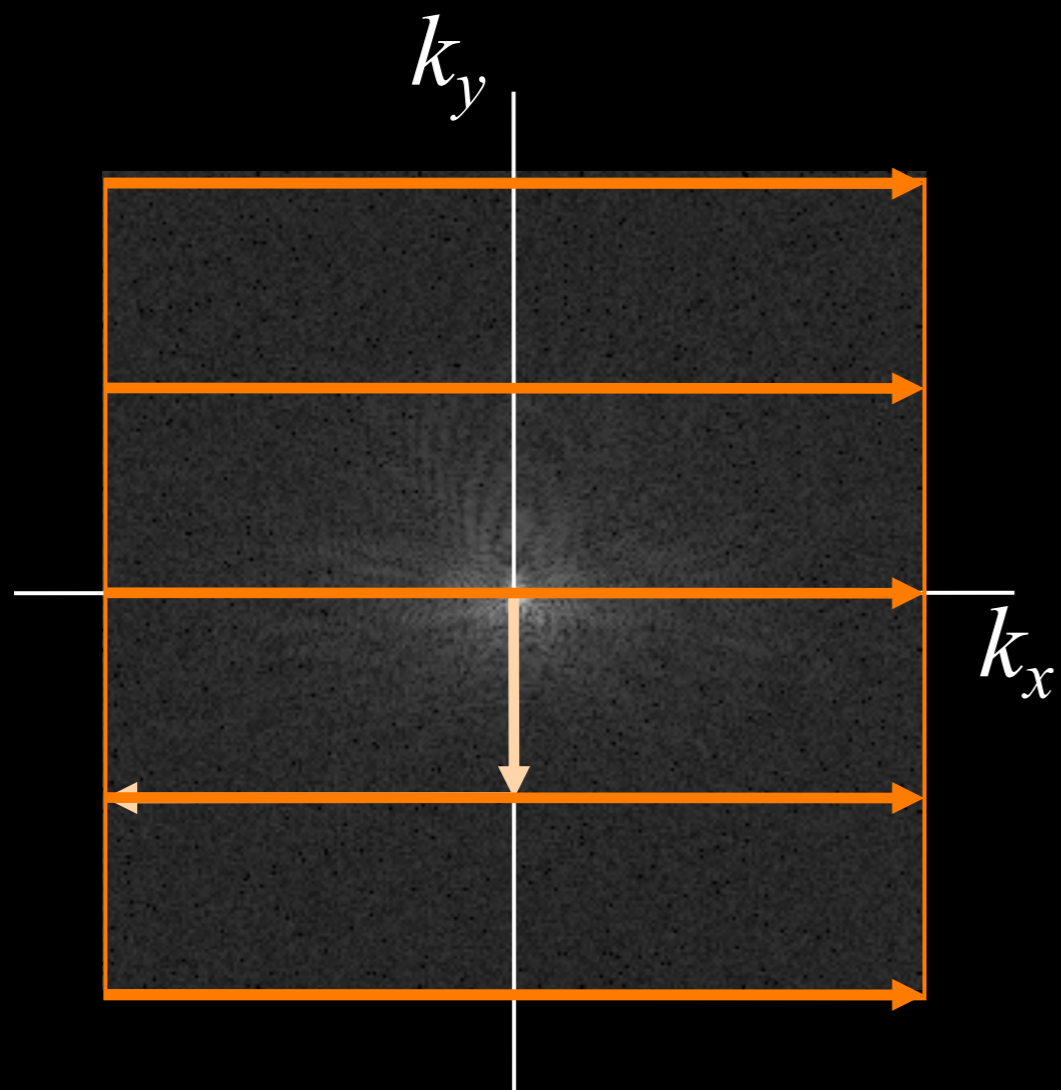
# Overview

- Motivation
  - MRI is relatively slow; need to accelerate
- Strategies
  - Efficient pulse sequences
  - Fast k-space sampling trajectories
  - Data undersampling + advanced recon
- Many challenges and trade-offs
- Key drivers for MRI research

# Fast Imaging

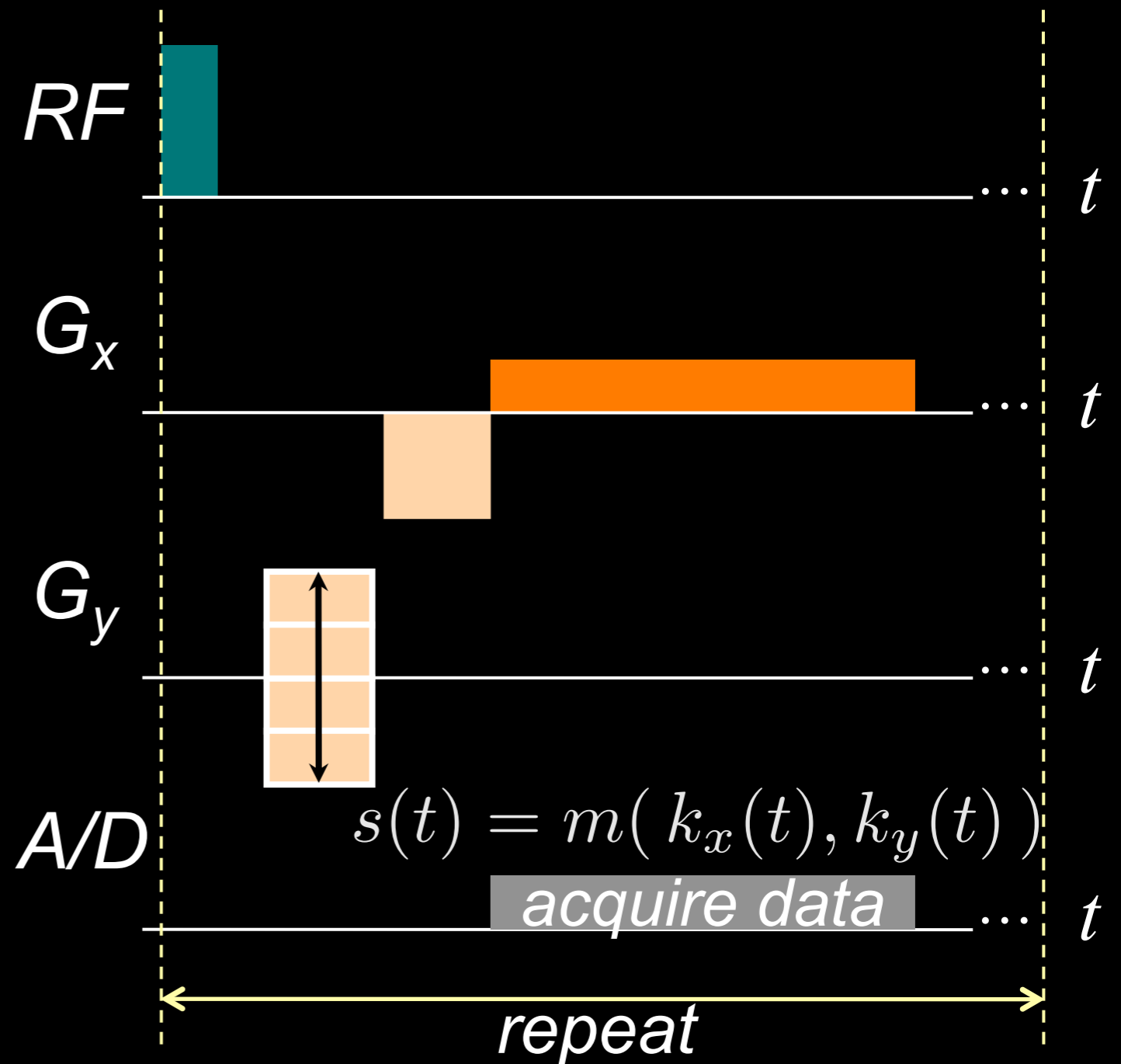


# k-Space Sampling

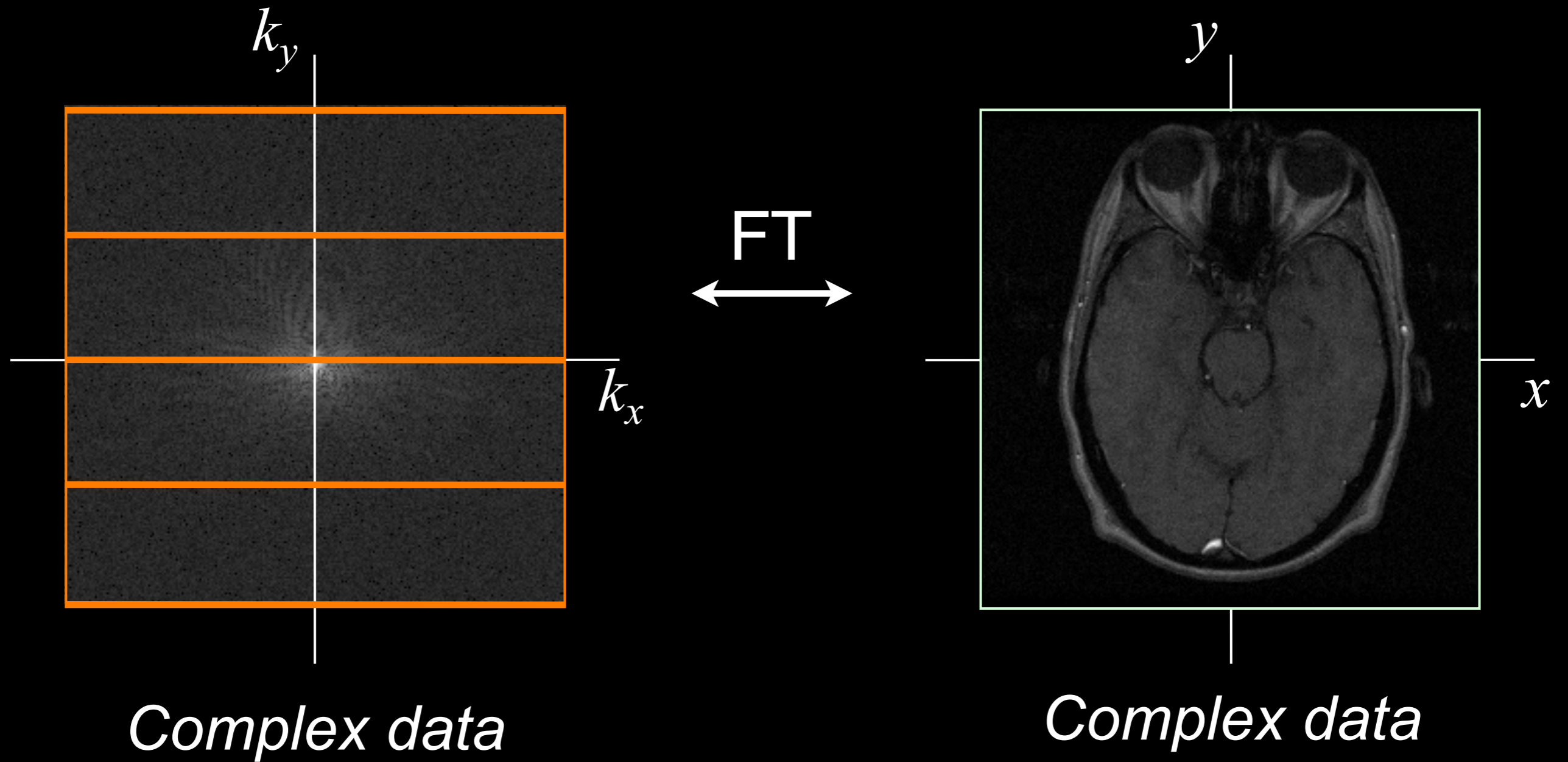


set of  $s(t)$  covers  $m(k_x, k_y)$

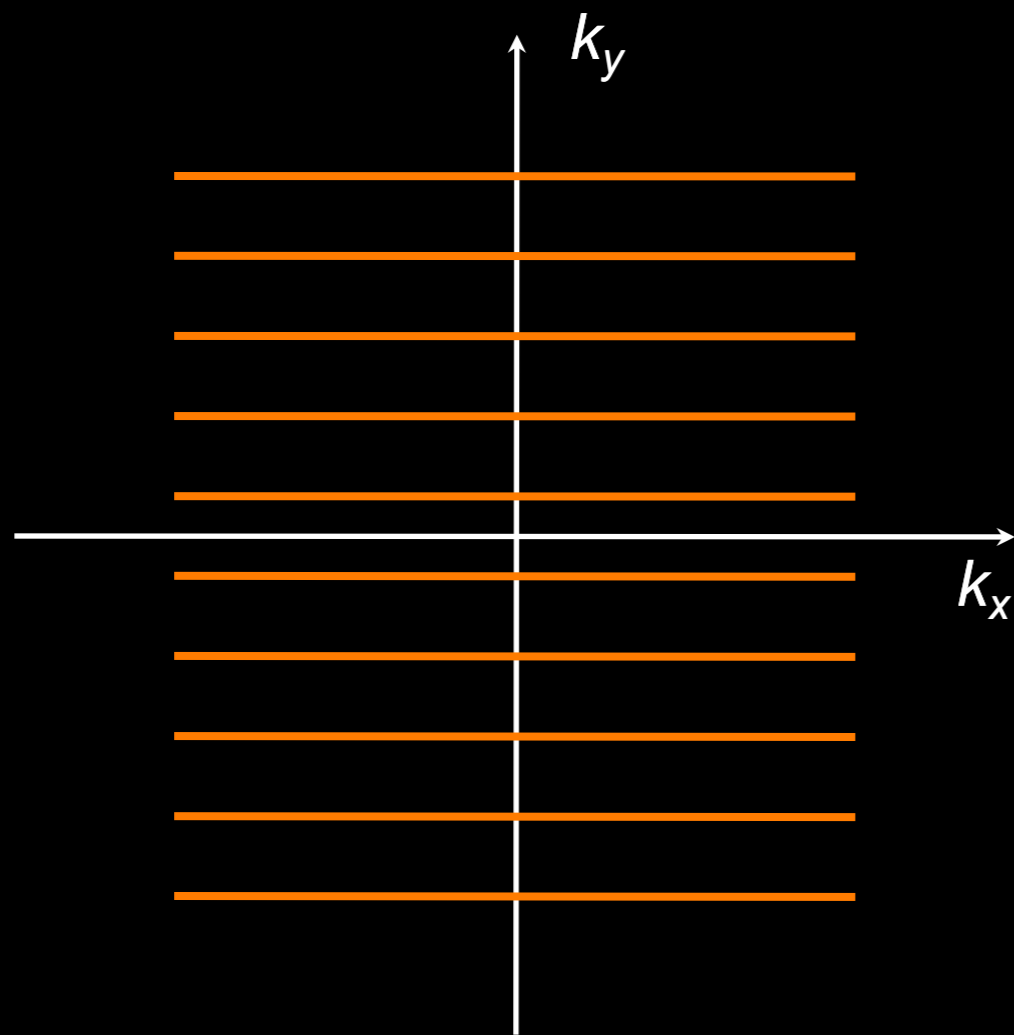
## Pulse Sequence Diagram



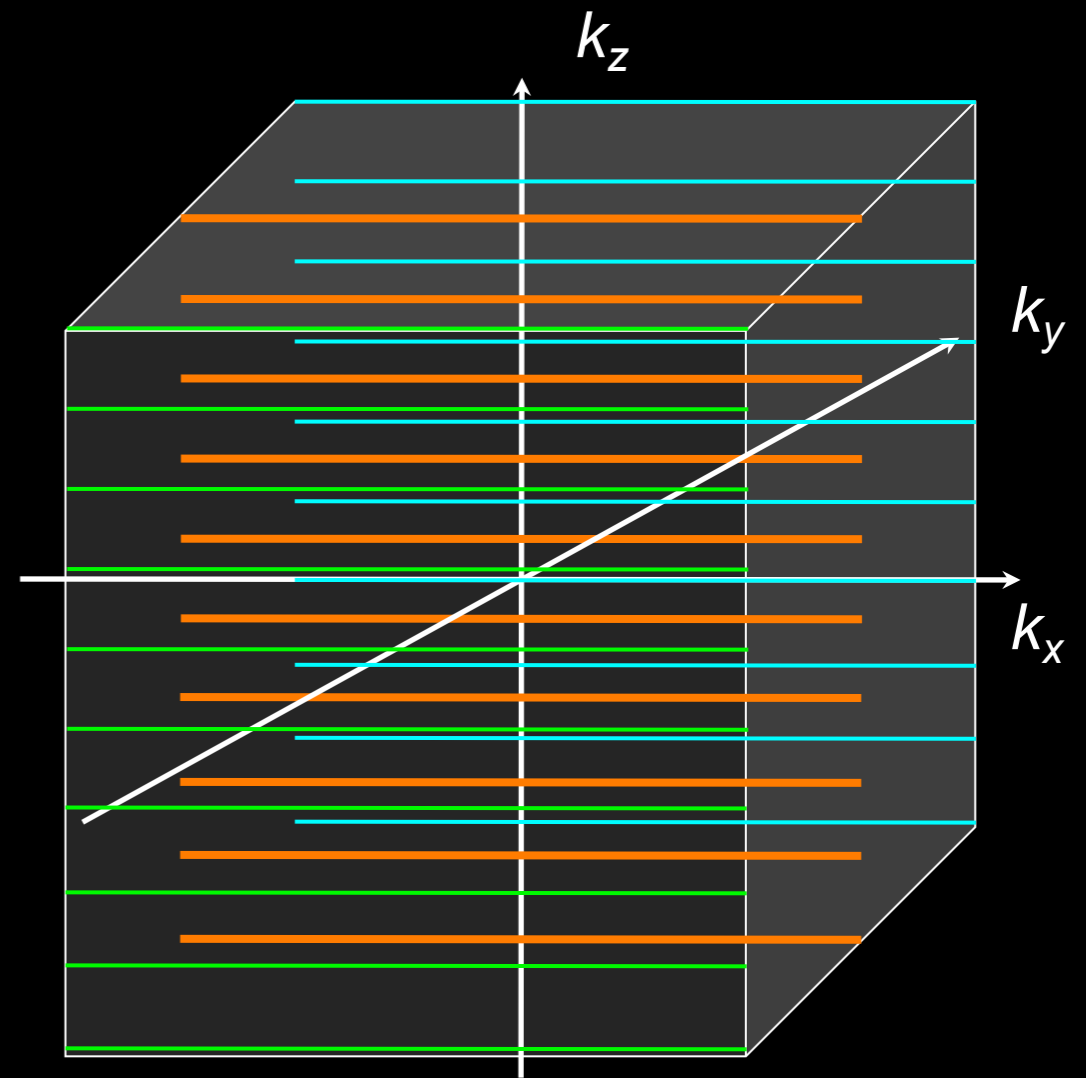
# Image Reconstruction



# Cartesian Sampling



Cartesian 2DFT



Cartesian 3DFT

# MR Signal Equation

$$s(t) = \iint_{X,Y} M(x, y) \cdot \exp(-i2\pi \cdot [k_x(t)x + k_y(t)y]) dx dy$$

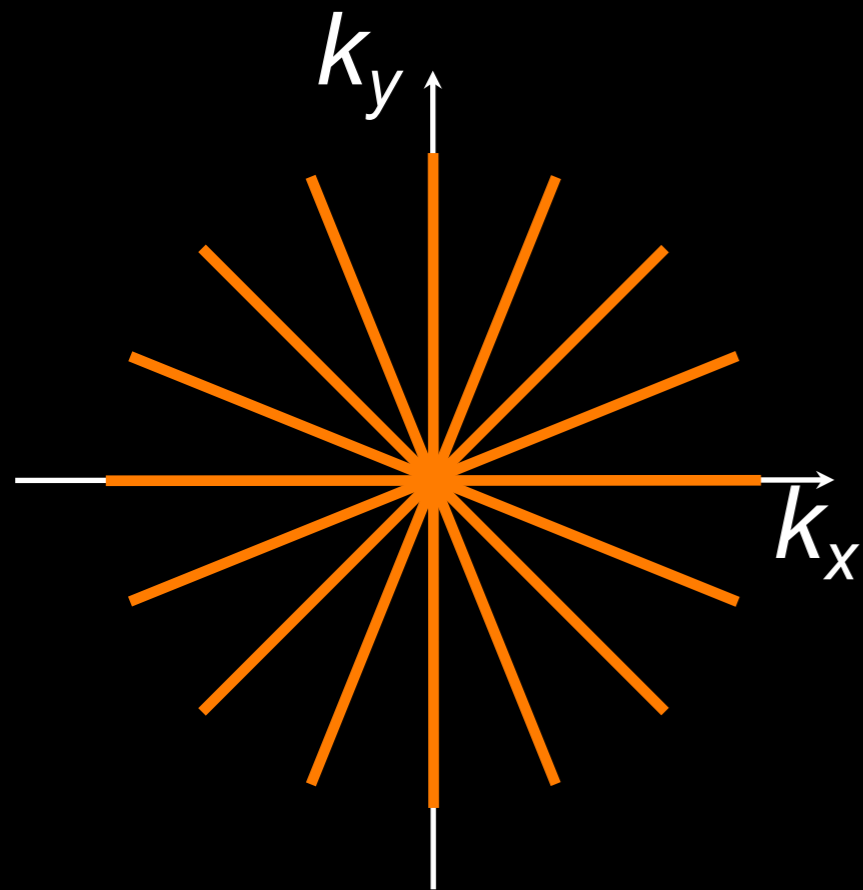
$$= m(k_x(t), k_y(t))$$

$$k_x(t) = \frac{\gamma}{2\pi} G_x t, \quad k_y(t) = \frac{\gamma}{2\pi} G_y t$$

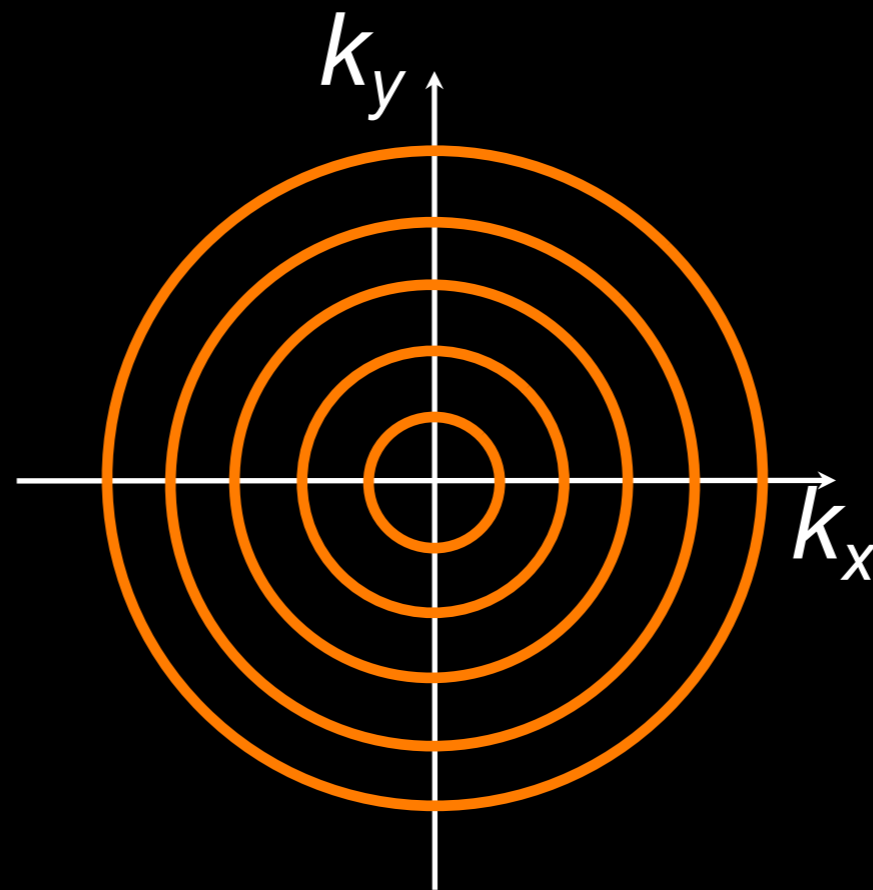
$$m = \mathcal{FT}(M(x, y))$$

$$k_x(t) = \frac{\gamma}{2\pi} \int_0^t G_x(\tau) d\tau, \quad k_y(t) = \frac{\gamma}{2\pi} \int_0^t G_y(\tau) d\tau$$

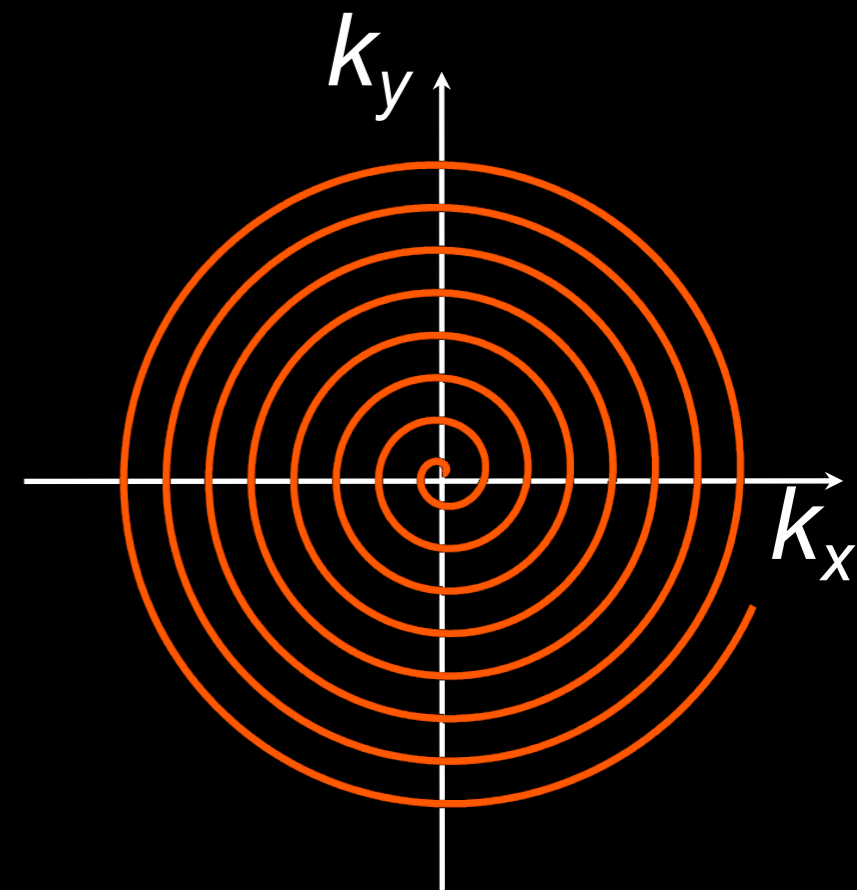
# Non-Cartesian Sampling



2D Radial



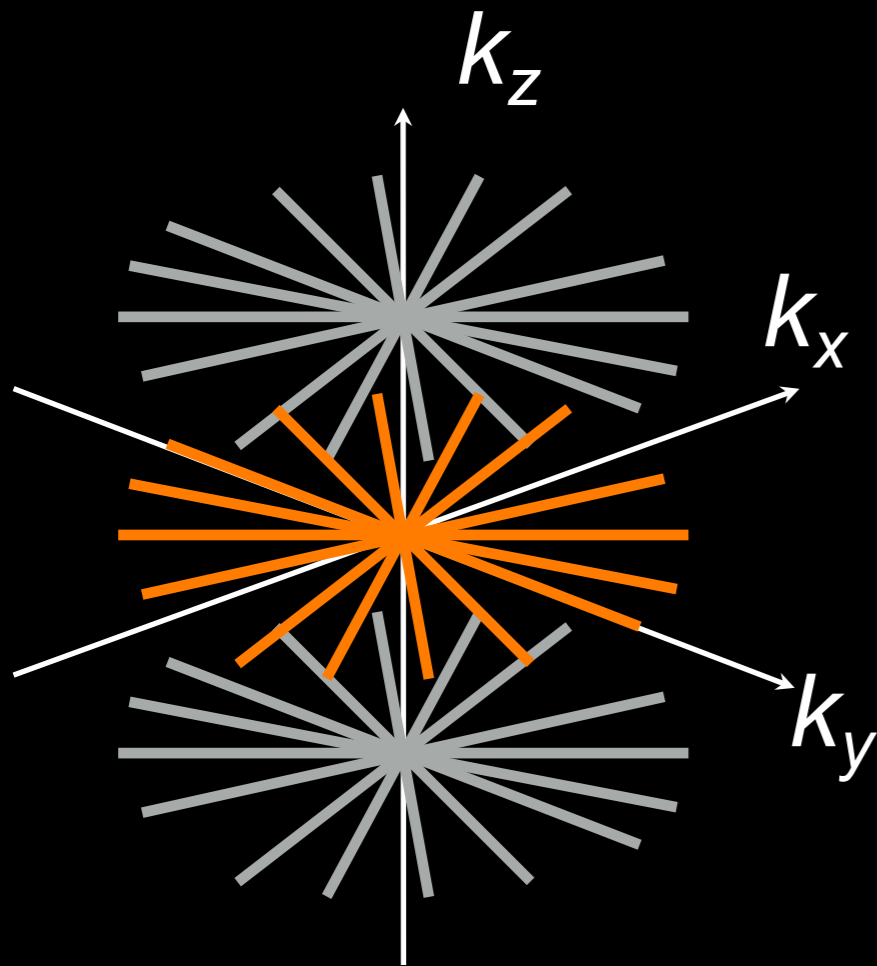
2D Concentric Rings



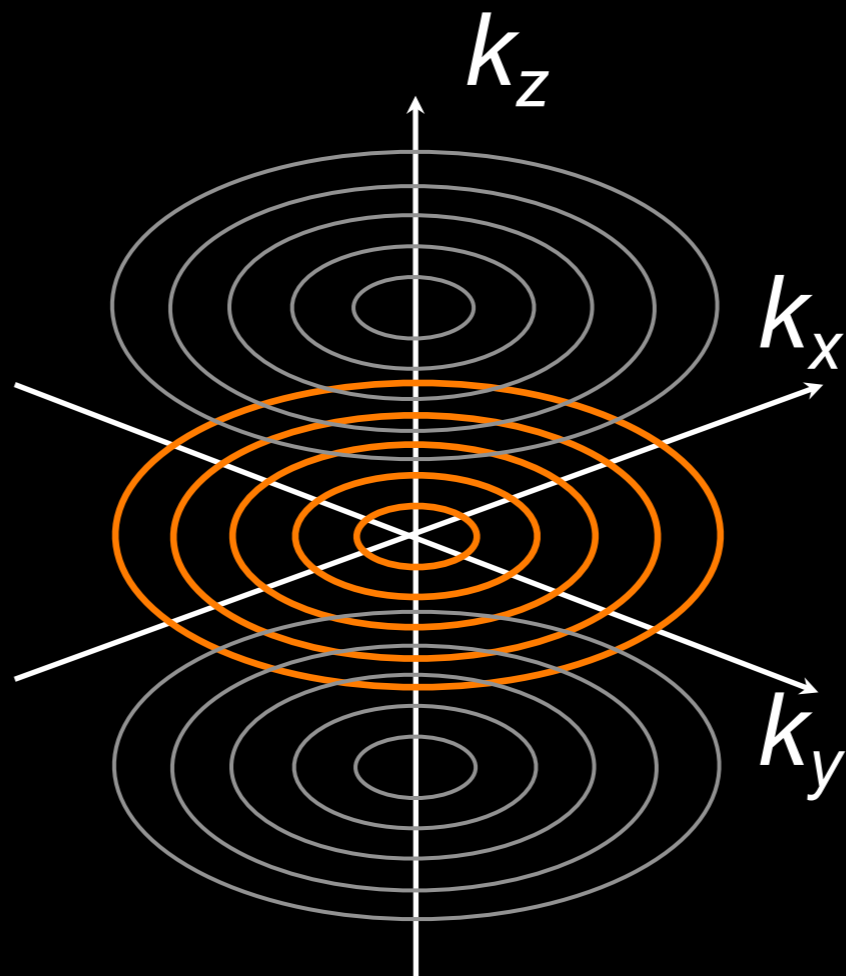
2D Spiral

*and much more ...*

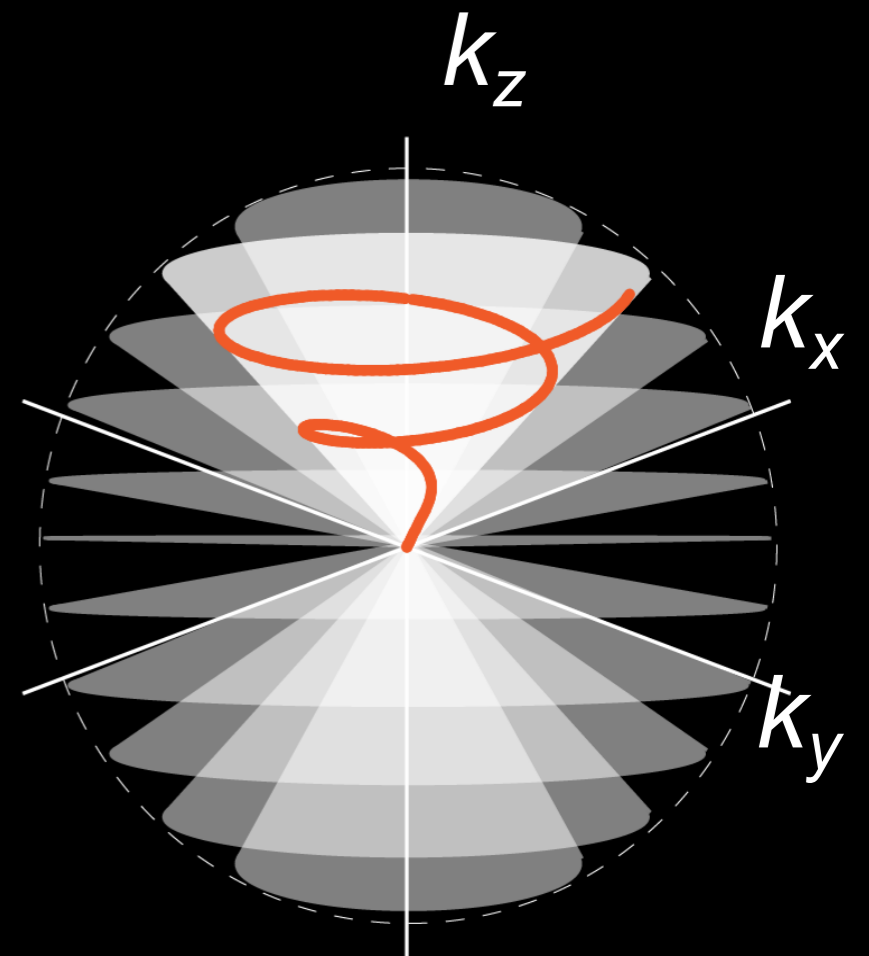
# Non-Cartesian Sampling



3D Stack of Stars



3D Stack of Rings



3D Cones

*and much more ...*

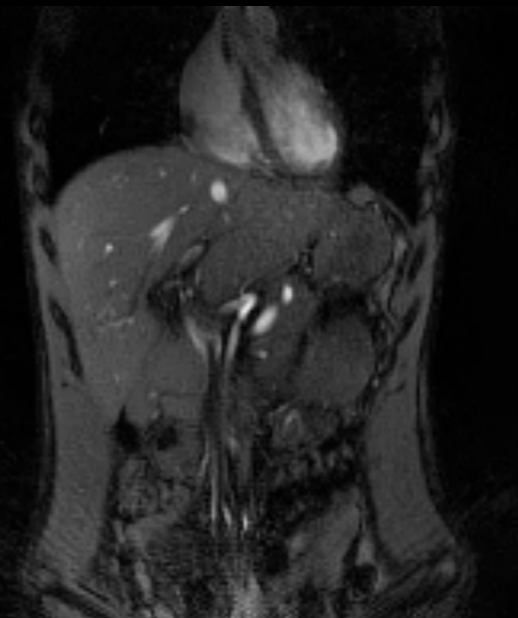
# Radial: Real-time MRI

## Radial FLASH

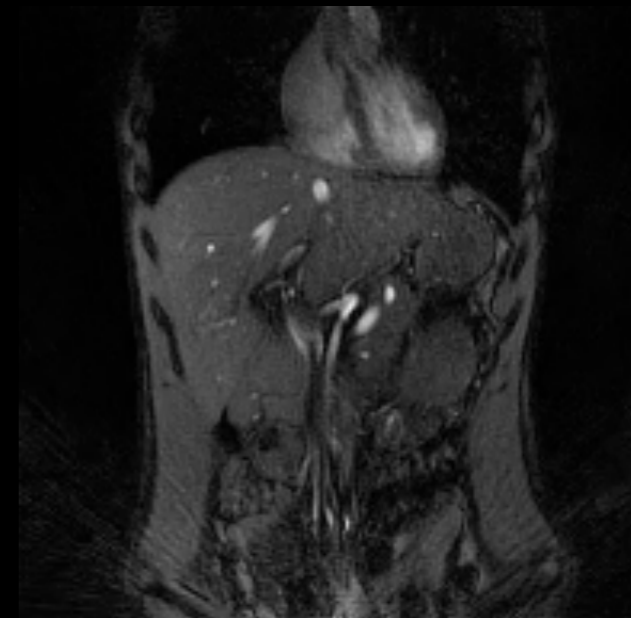
- golden-angle ordering
- 192 x 192 matrix
- TR = 3.1 ms  
(1 spoke per TR)
- 3.0 T

## Reconstruction

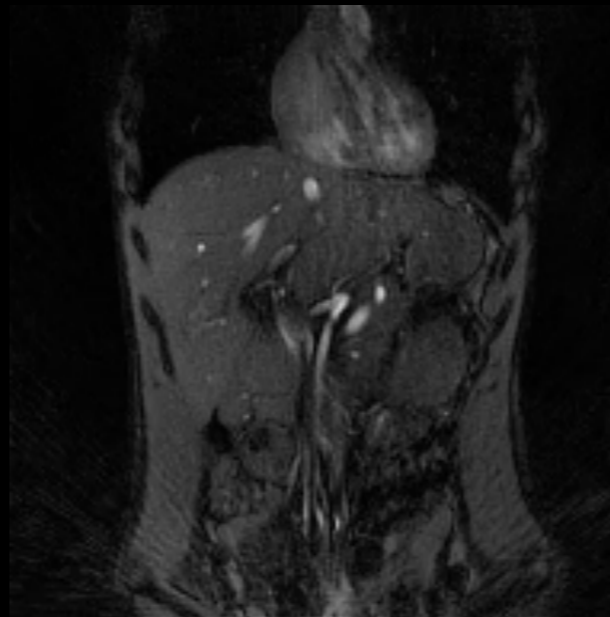
- sliding window of 20 TRs  
(display at 16 frames/sec)
- **parallel imaging (SPIRiT)**  
(300 spokes for Nyquist)



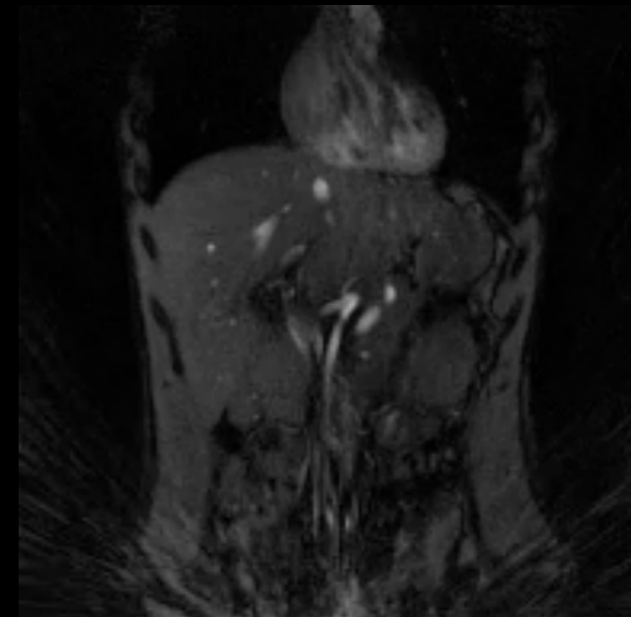
255 spokes/frame  
(791 ms/frame)



144 spokes/frame  
(446 ms/frame)



89 spokes/frame  
(276 ms/frame)



55 spokes/frame  
(171 ms/frame)

*courtesy of Samantha Mikael*

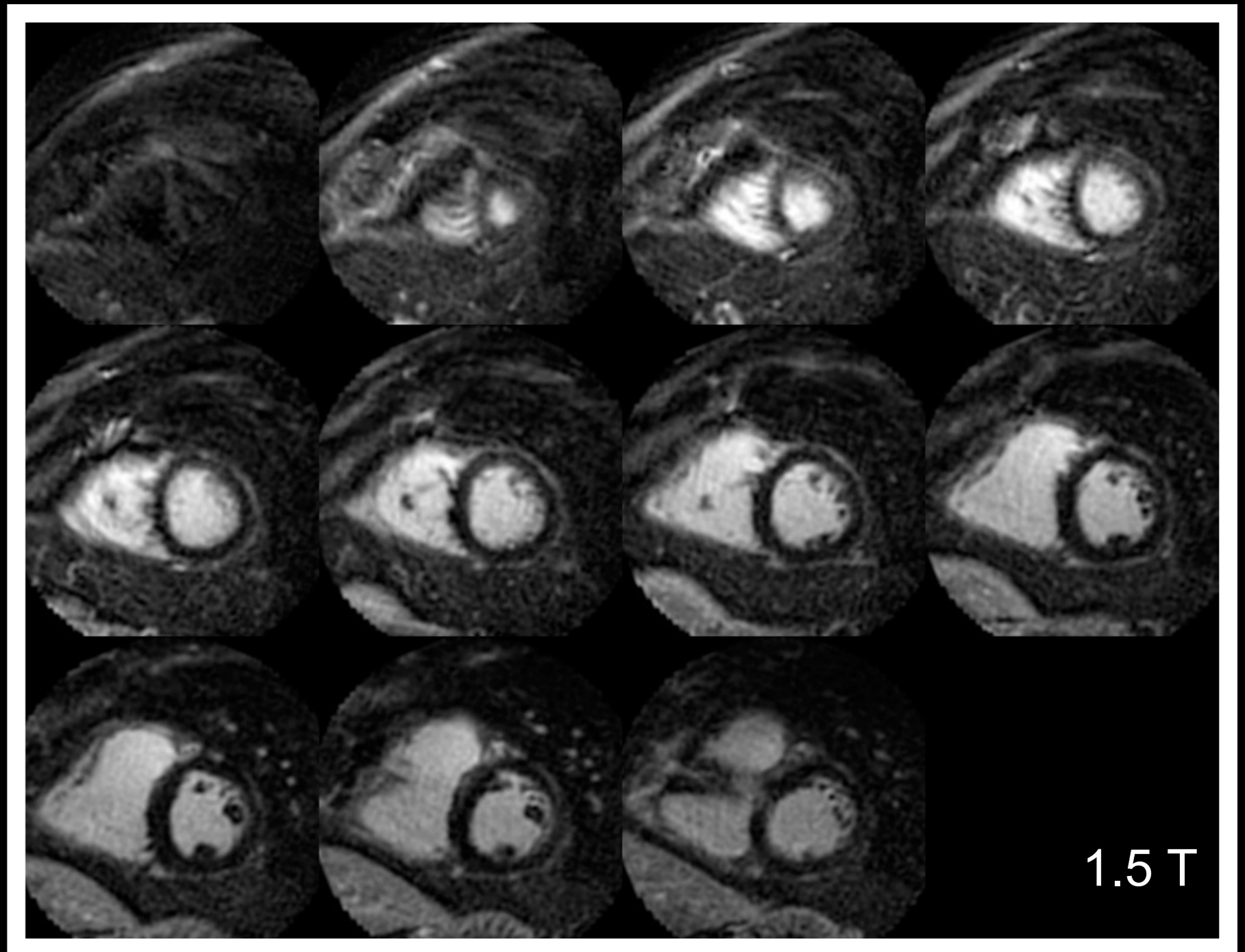
# Spirals: 3D LGE MRI

## 3D Spiral IR-GRE

- 6-interleaf VD spiral
- 7.5-ms readout
- 90 x 90 x 11 matrix
- outer volume suppr
- water-only RF exc
- TR = 15.48 ms
- 8-HB BH scan

## Reconstruction

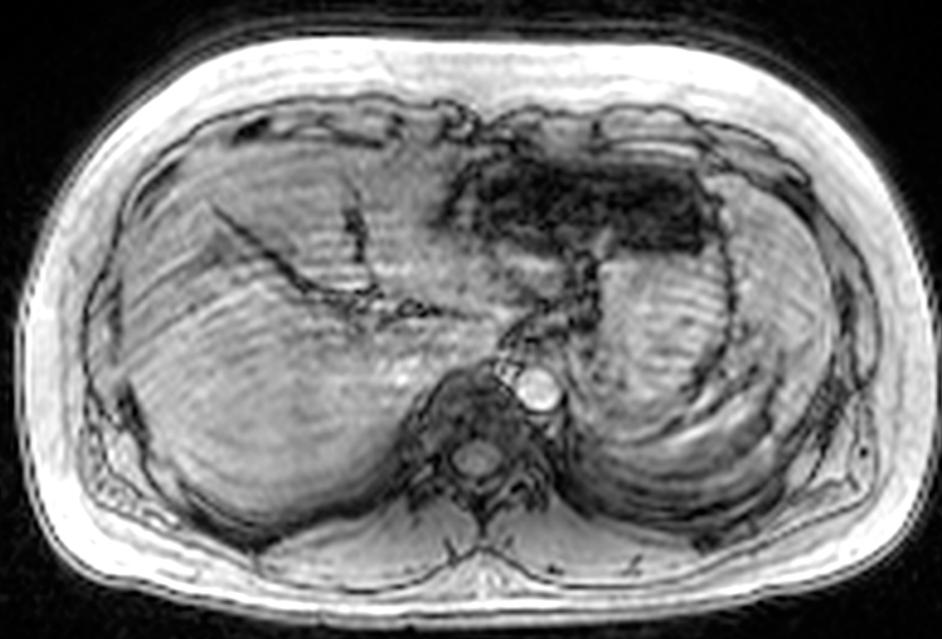
- SPIRiT ( $R = 2$ )
- ~5-sec recon





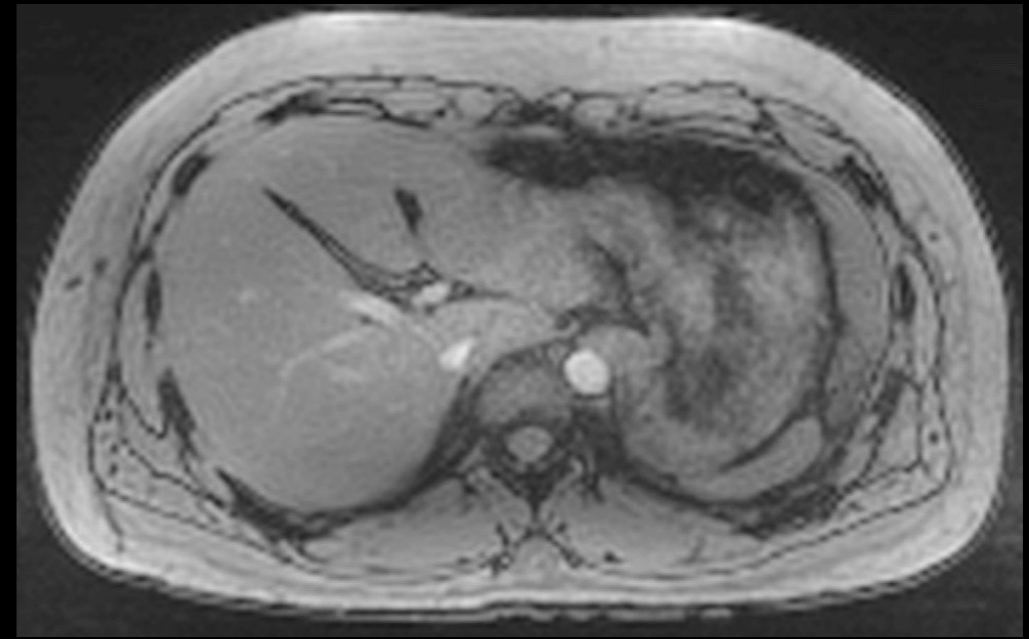
# 3D Stack-of-Radial: Liver MRI

3D Cartesian MRI

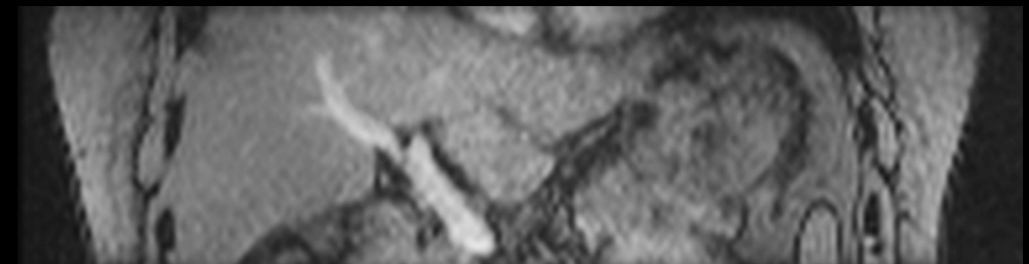


*Insufficient breath-holding*

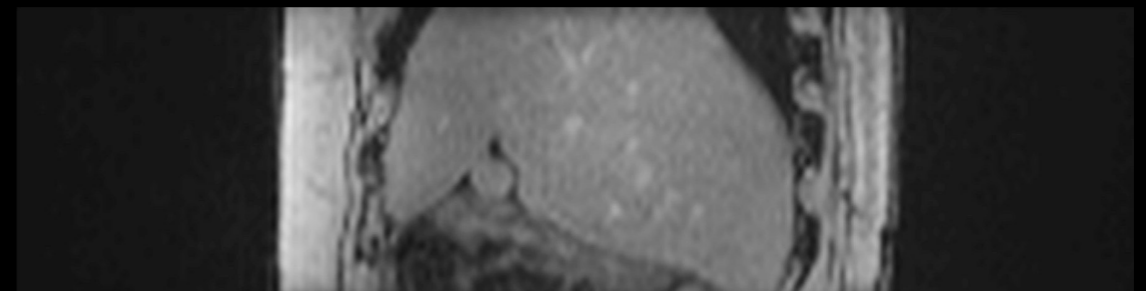
Free-breathing 3D Stack-of-Radial MRI



Axial



Coronal



Sagittal

# 3D Radial: Coronary MRA

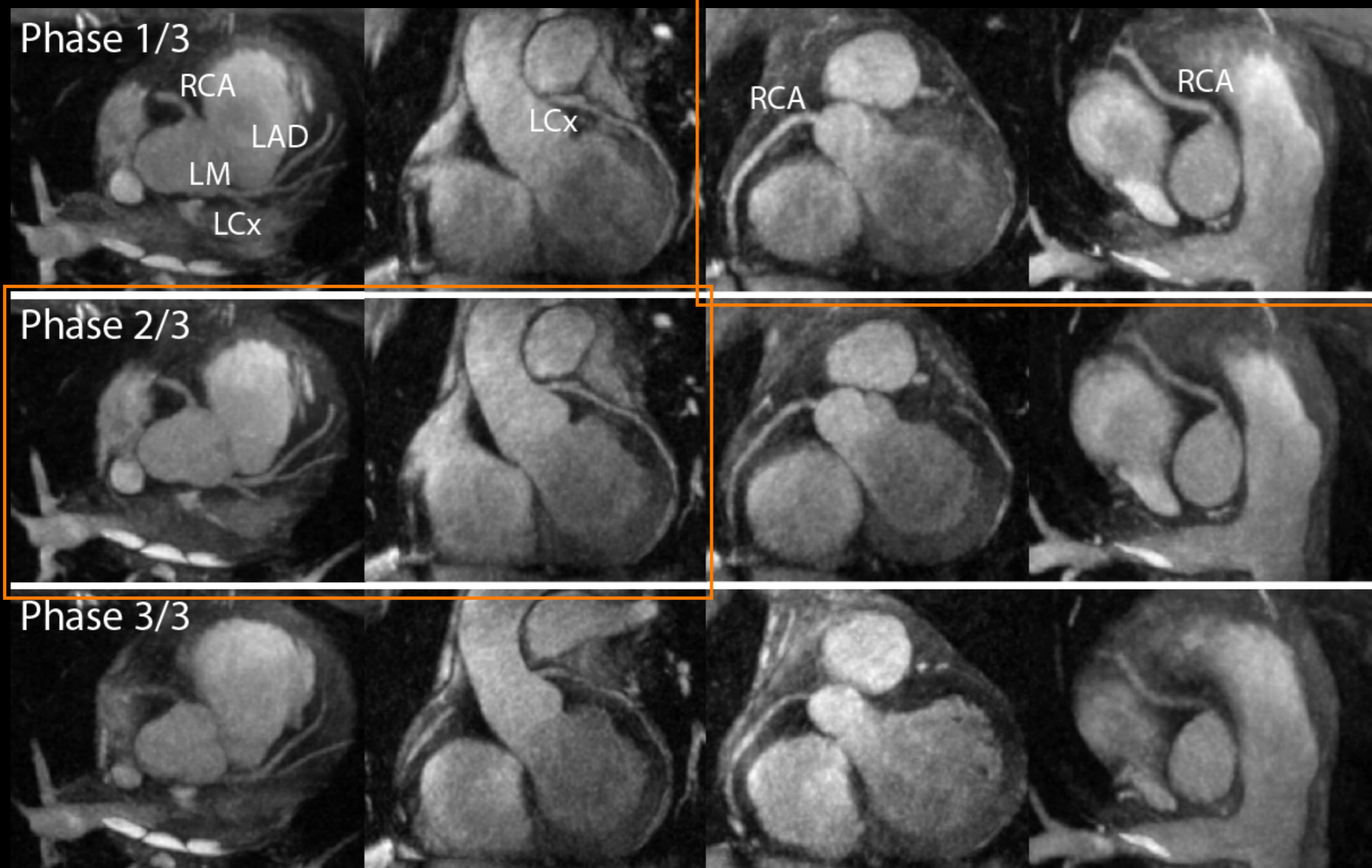
Contrast-Enhanced MRA at 3.0T



ECG-gated, fat-saturated, inversion-recovery prepared spoiled gradient echo sequence  
(1.0 mm)<sup>3</sup> spatial resolution, 1D self navigation, CG-SENSE recon, 5.4 min scan time

# 3D Cones: Coronary MRA

*Multi-Phase Thin-Slab MIP Reformats*

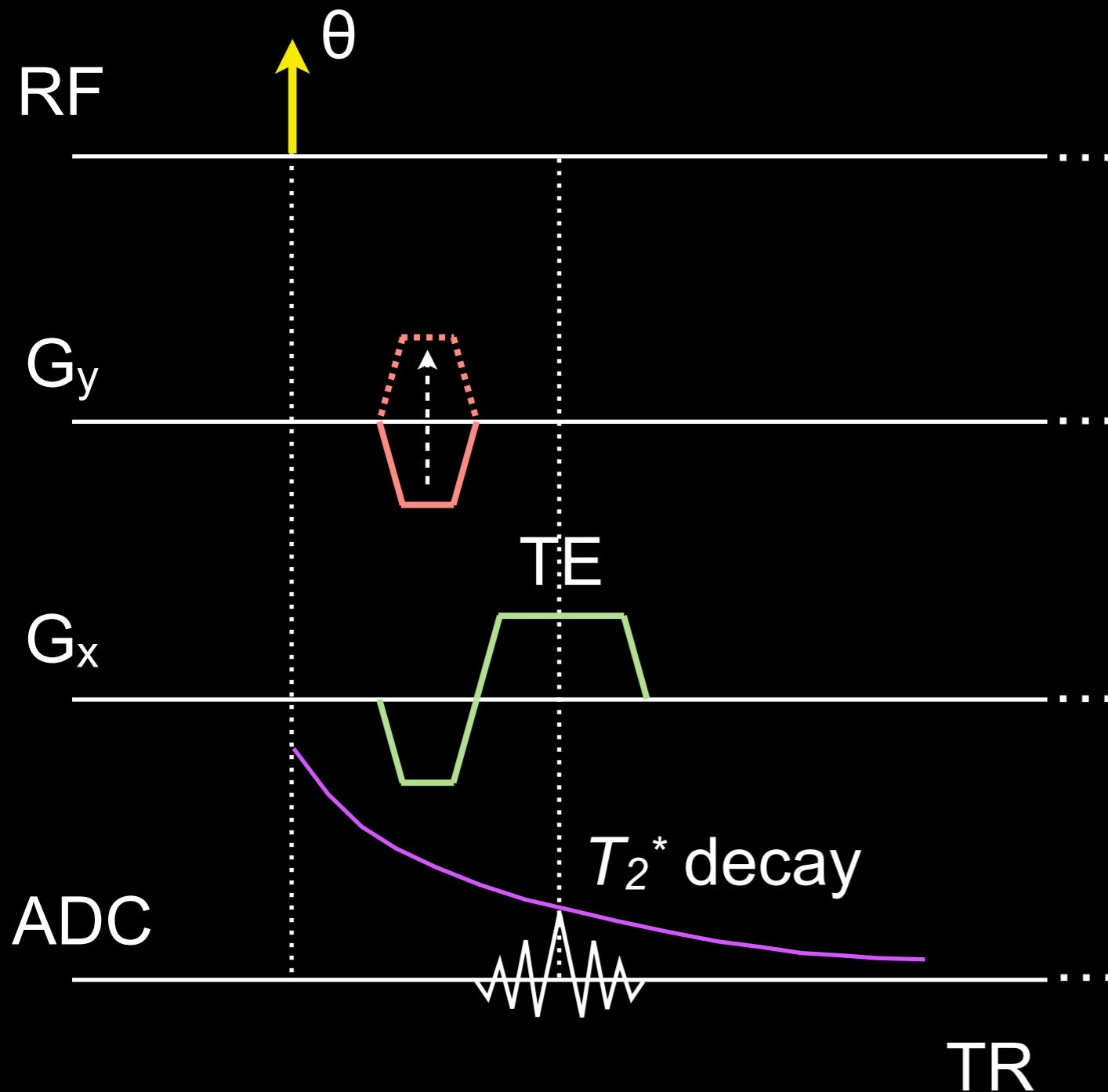


# Echo-Planar Imaging

- Echo-Planar Imaging (EPI)<sup>1</sup>
- Ultra-fast imaging (<100 ms/frame)
- Imperfections and artifacts
- Ongoing topic of rapid MRI research

<sup>1</sup>*Mansfield P, J Phys C: Solid State Phys 1977*

# Gradient Echo

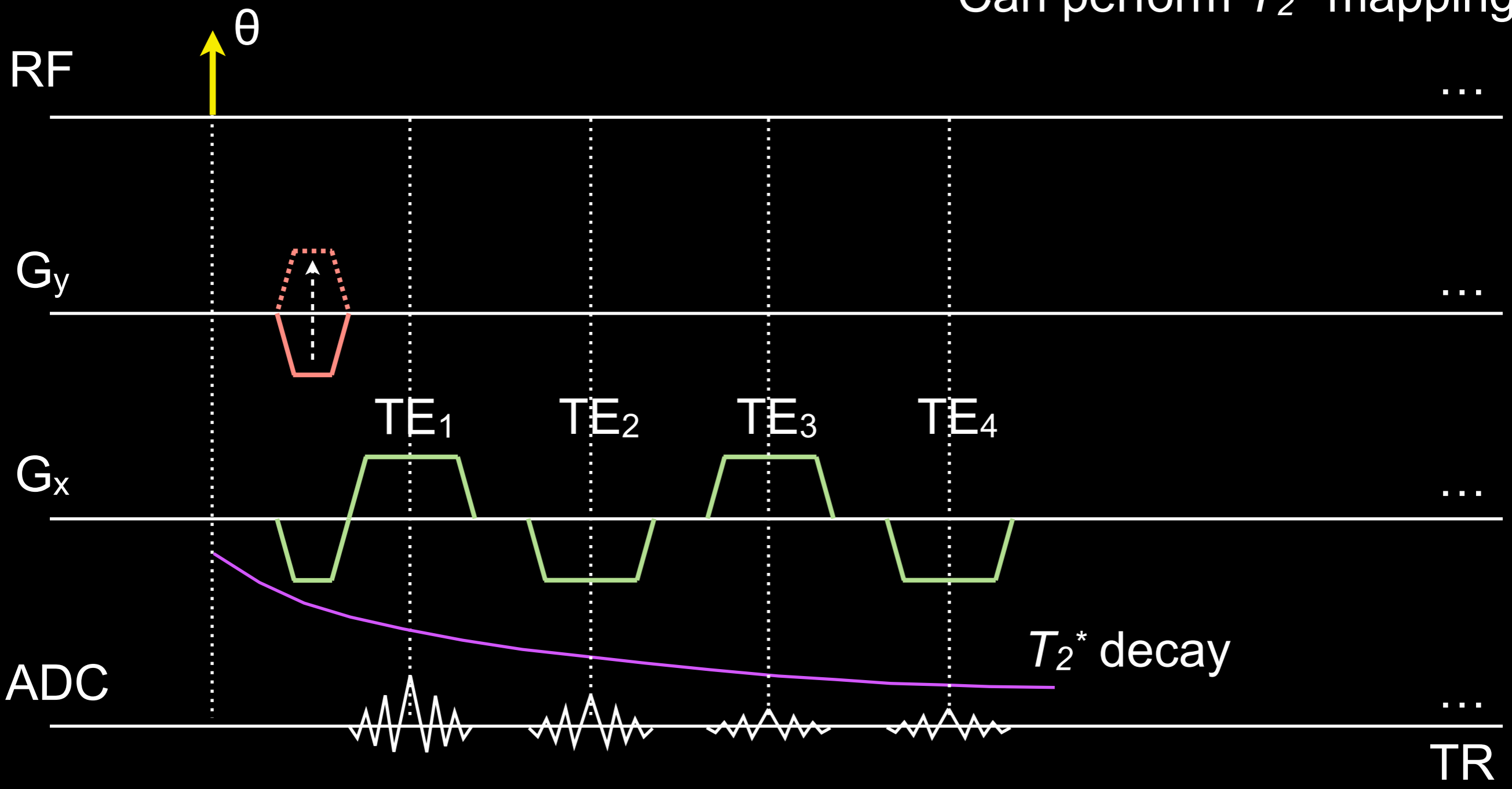


- Utilization of transverse magnetization
  - With  $T_s = 8 \mu s$  and  $N_x = 128$ ,  $T_{acq} = 1.024 ms$
  - $<2\%$  of  $T_2^*$  in brain at 3 T!<sup>1</sup>
- Scan time
  - $T_{GRE} = N_{pe} \times TR$
  - $TR = 10 ms$ ,  $N_{pe} = 256$ :  
 $T_{GRE} = 2.56 sec$

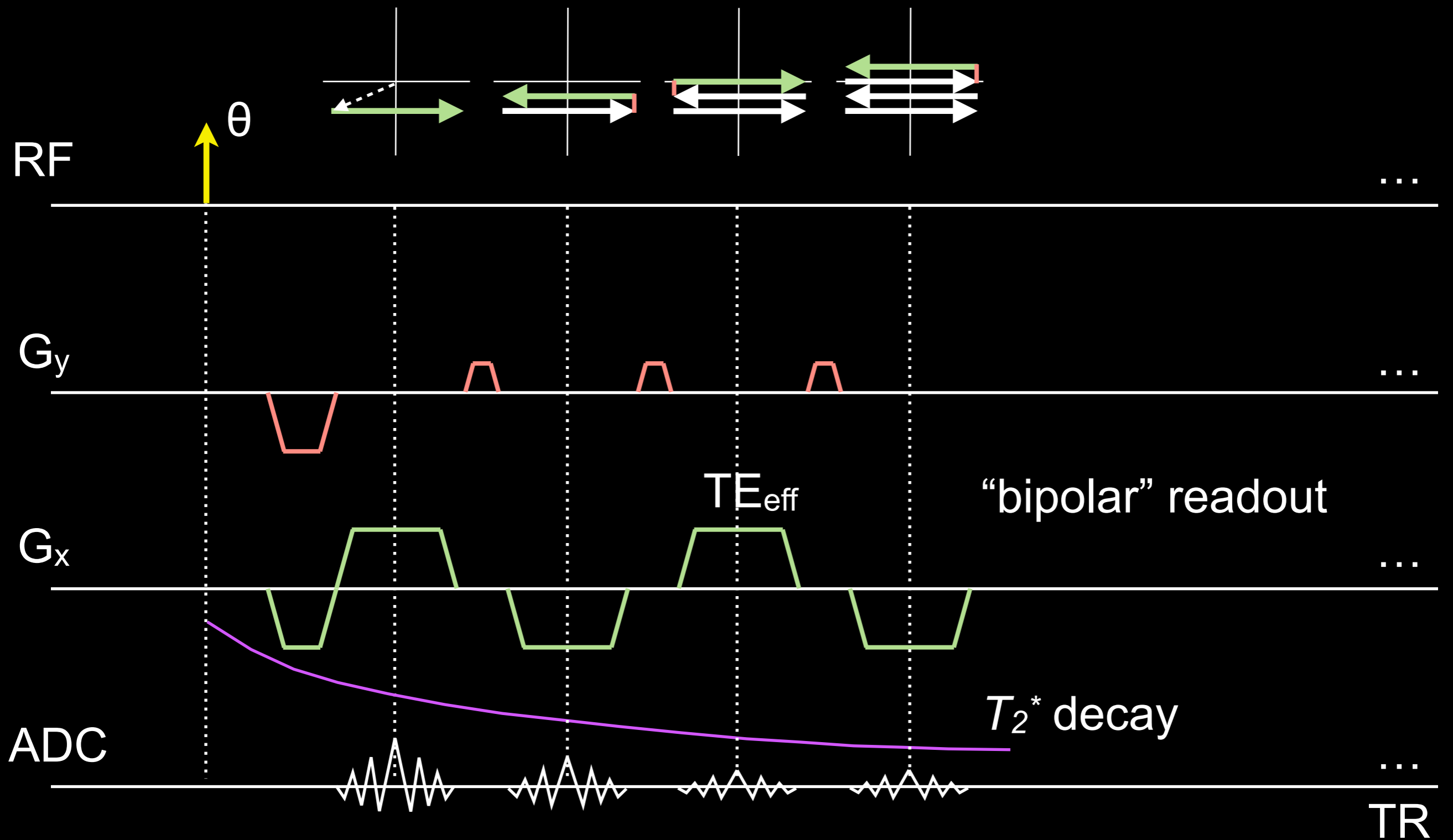
<sup>1</sup>Peters, et al., Proc ISMRM 2006

# Multi-echo Gradient Echo

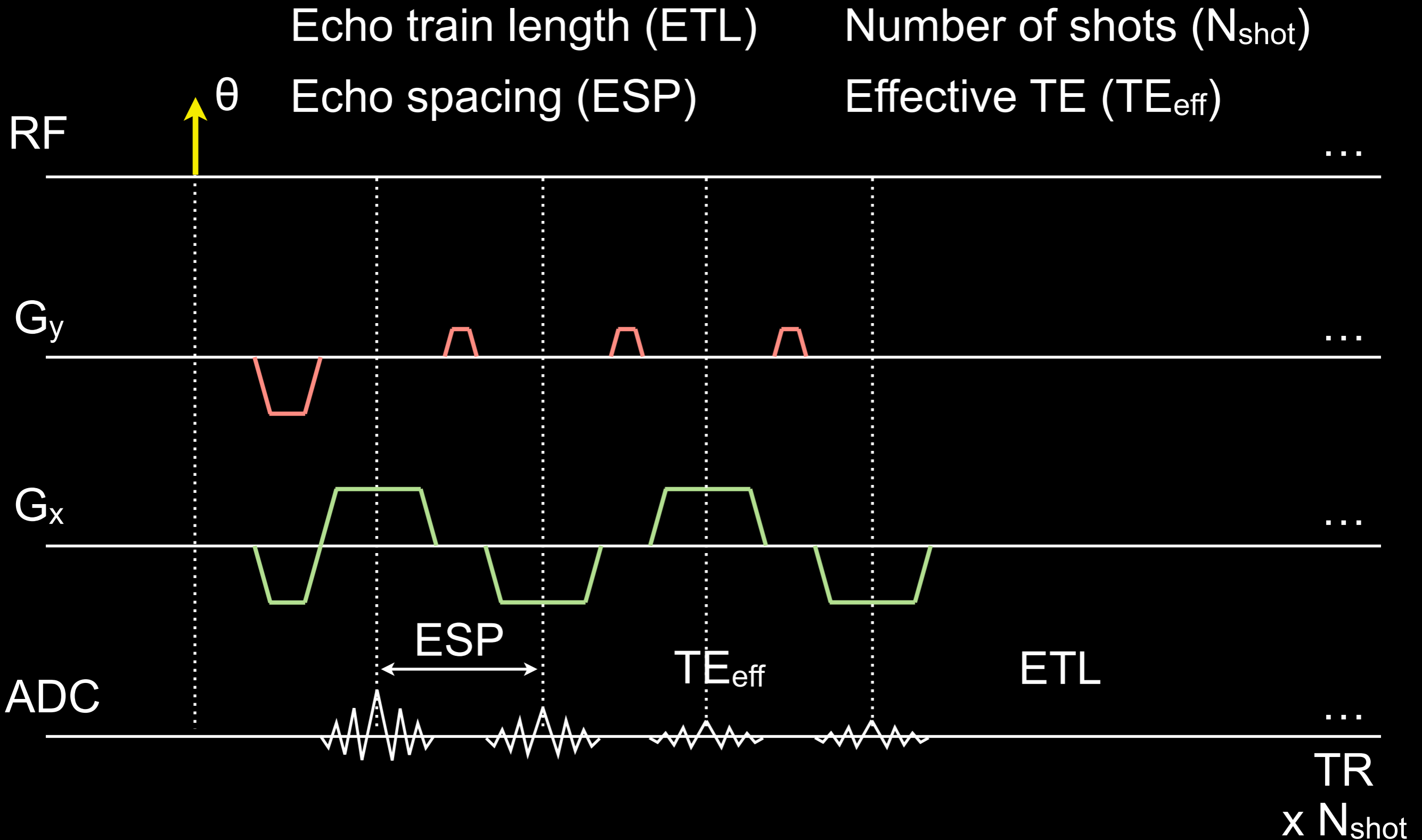
$\Delta TE$  can be non-uniform  
Can perform  $T_2^*$  mapping



# Gradient-Echo EPI

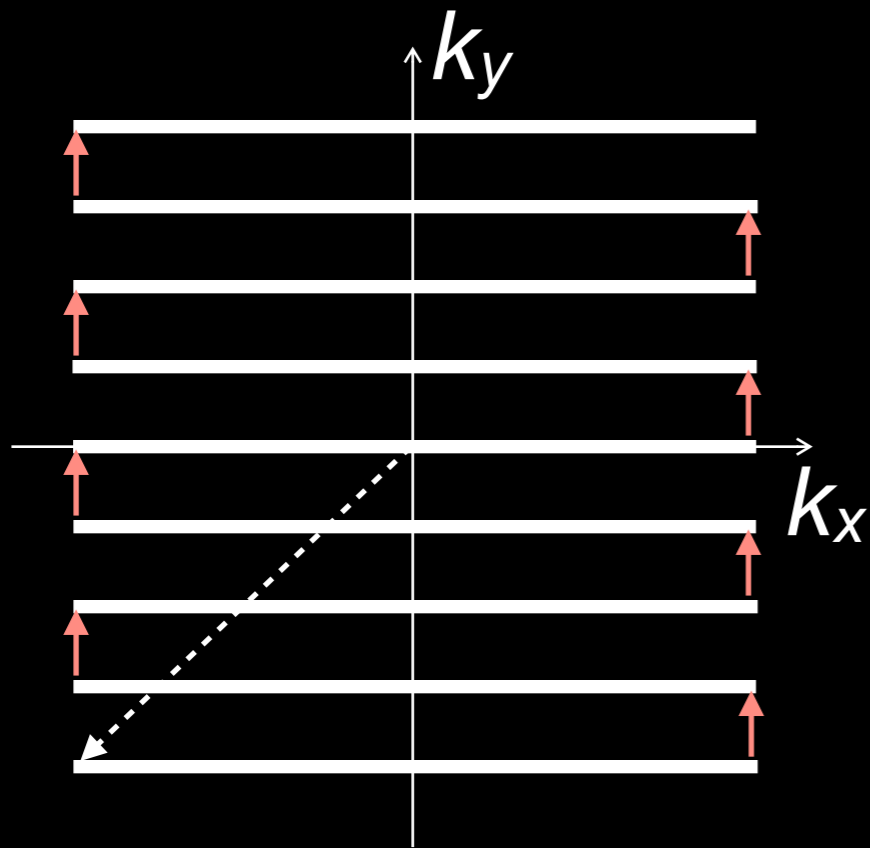


# EPI Sequence Parameters





# EPI k-Space Sampling



- ETL can be 4-64 or higher
  - Limited by  $T_2^*$  decay, off-resonance effects
  - aka “EPI factor”
- ESP typically  $\sim 1$  ms
  - Must accommodate RF, gradients, ADC
  - Short ESP facilitates high ETL

# Fast Sampling Trajectories

- **Benefits**

- Reduced scan time
- Robustness to motion and flow
- Short echo time

- **Applications**

- Dynamic MRI
- Real-time MRI
- Cardiovascular MRI
- Short-TE MRI

- **Challenges**

- Hardware performance
- Gradient fidelity
- Off-resonance effects
- Design and implementation

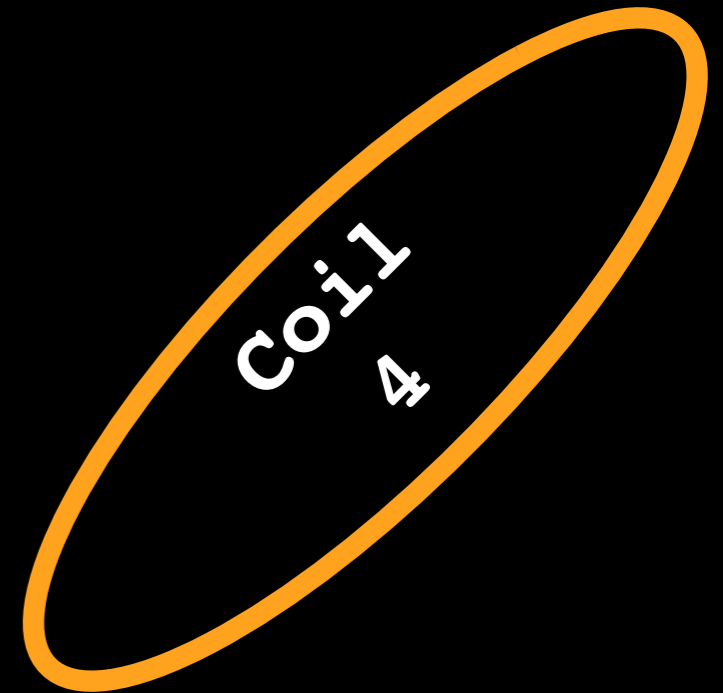
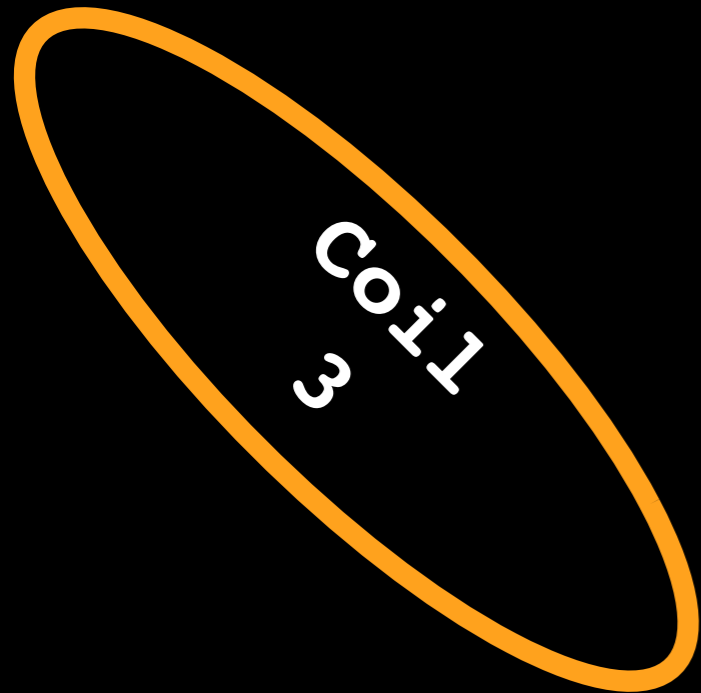
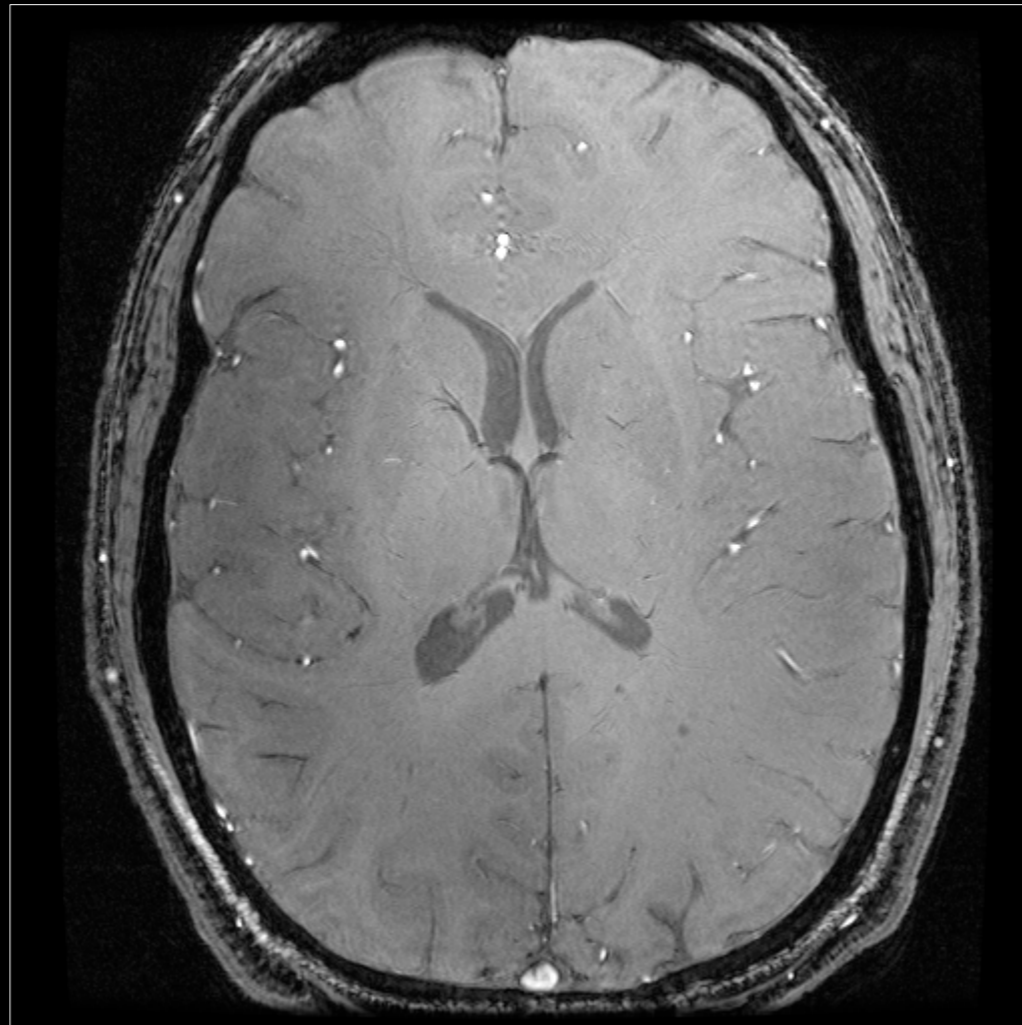
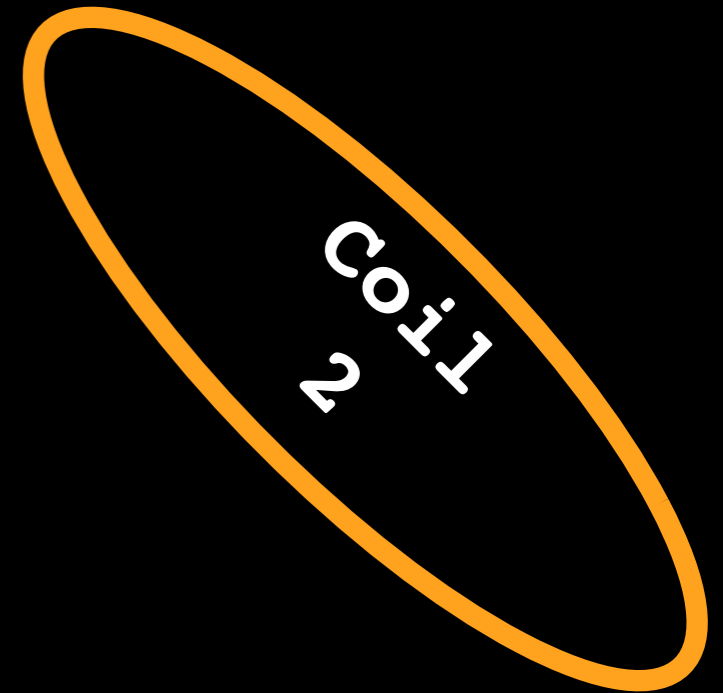
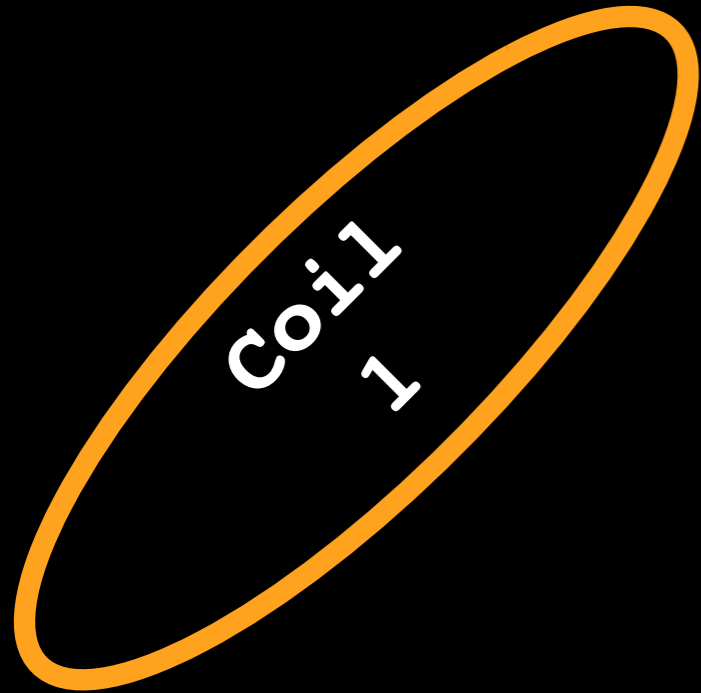
- **Challenges addressed**

- **On-going research**

- **Use judiciously!**

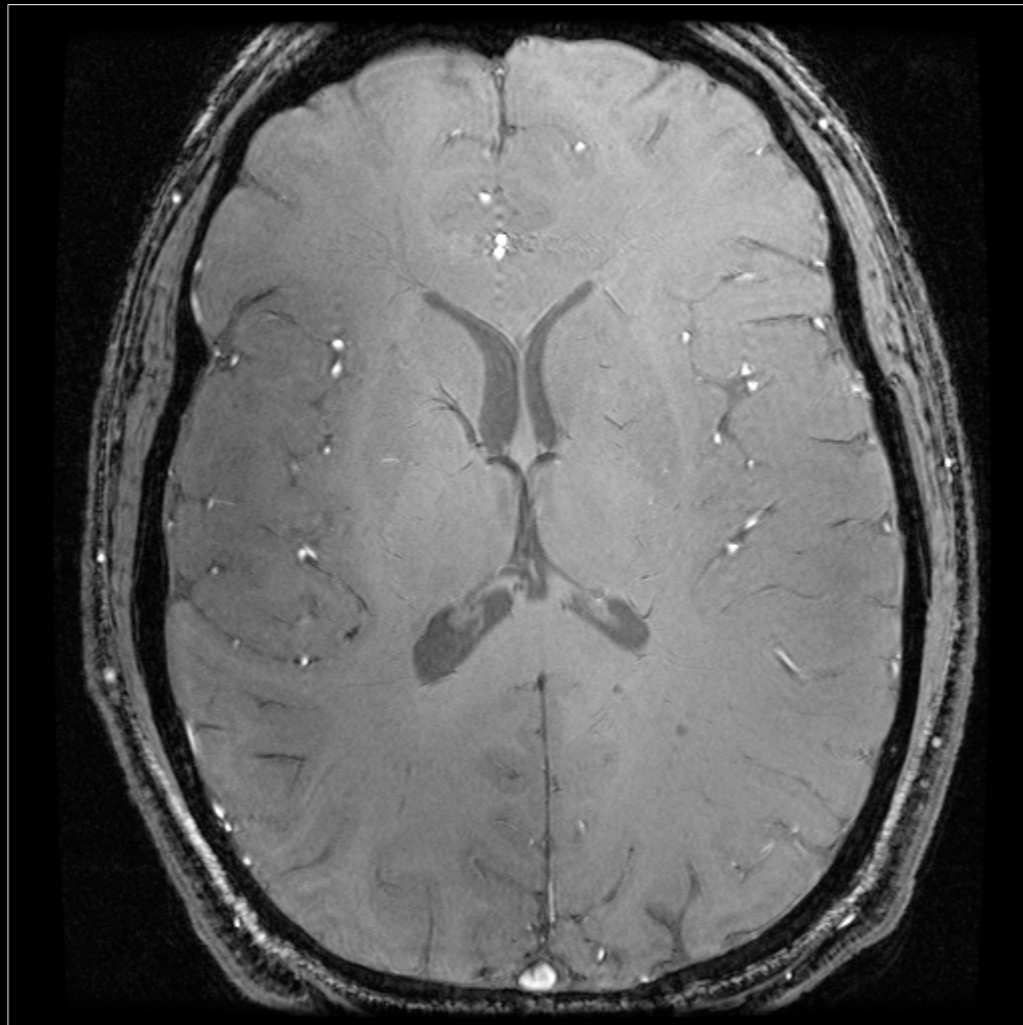
# Parallel Imaging

# Multi-coil Arrays



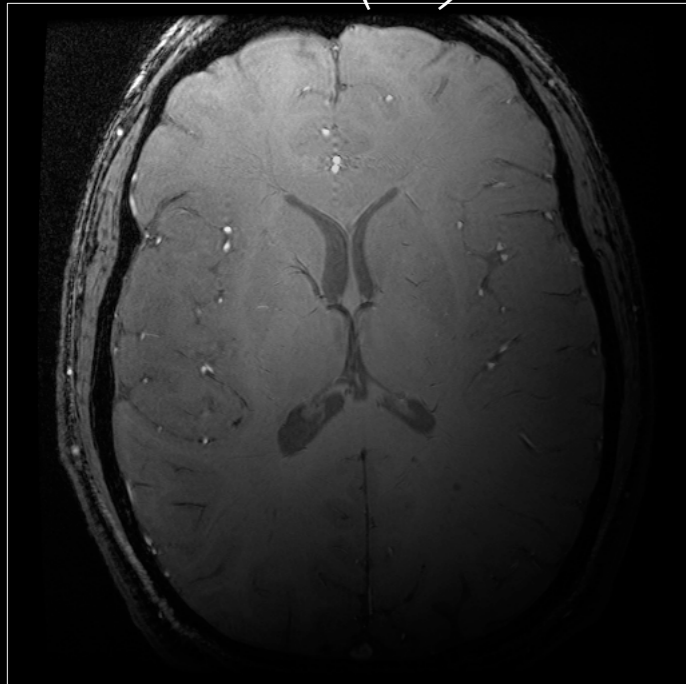
# Multi-coil Sensitivity

$$\| \vec{B}(\vec{r}) \|$$

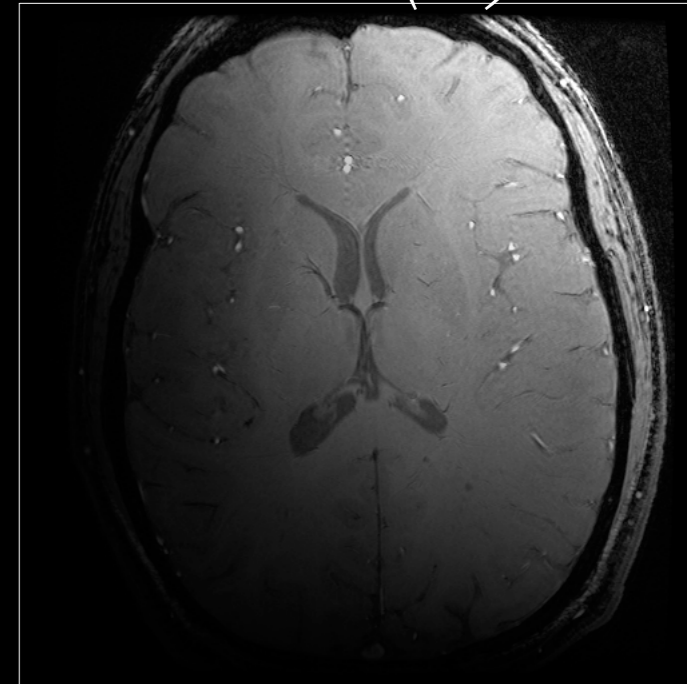


# Multi-coil Images

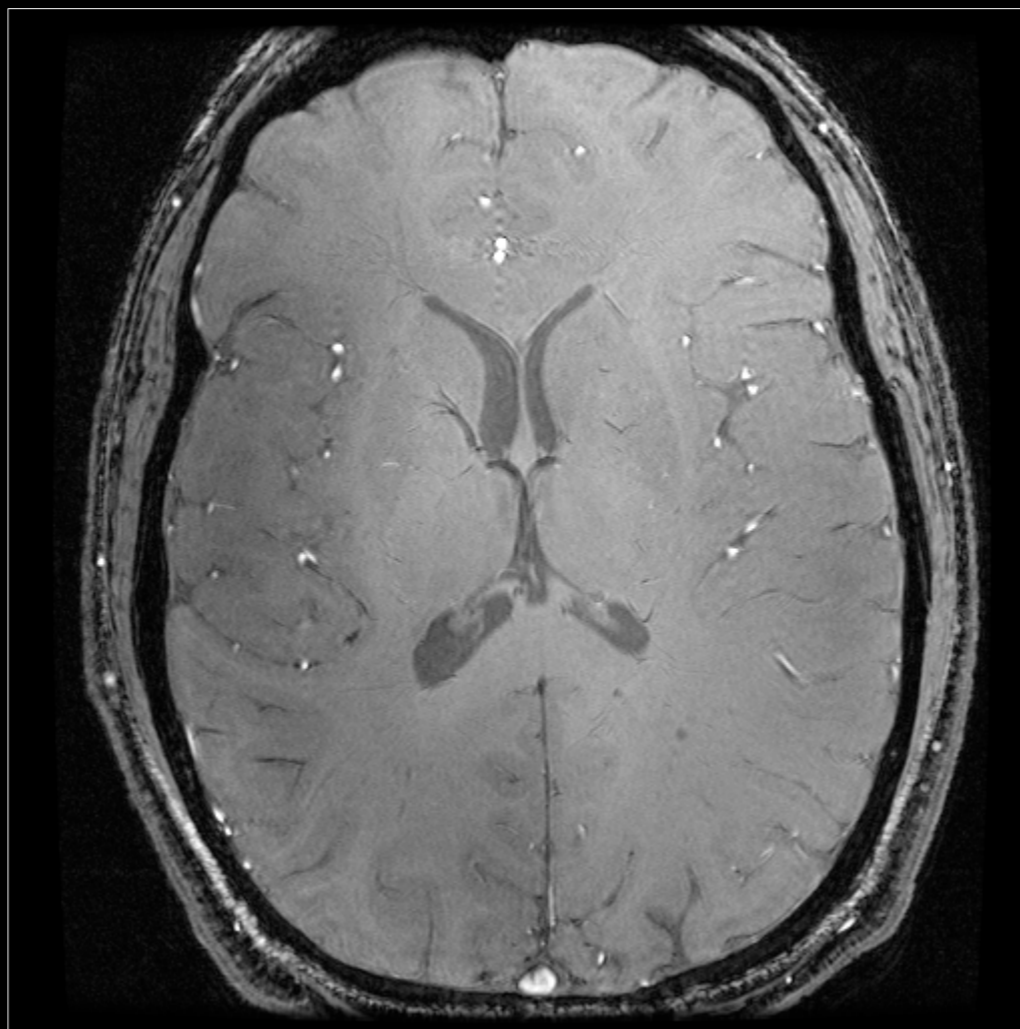
$m_1(x)$



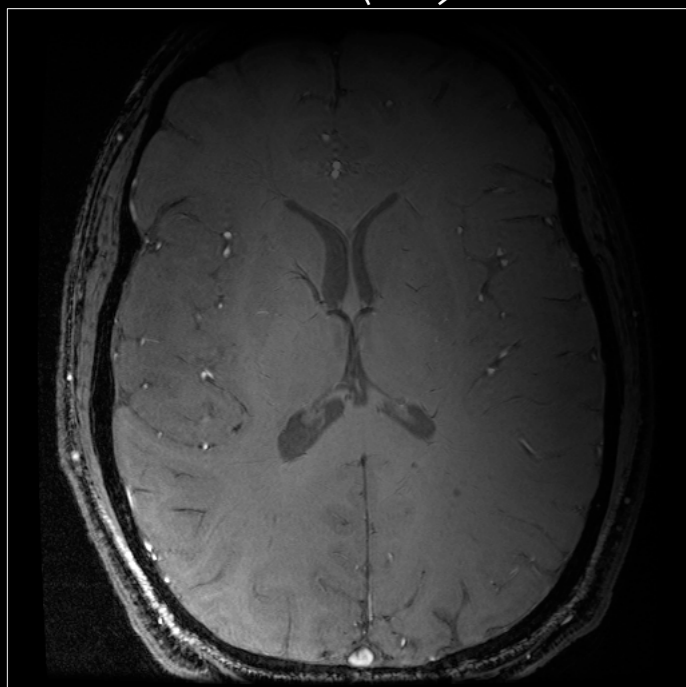
$m_2(x)$



$m_s(x)$



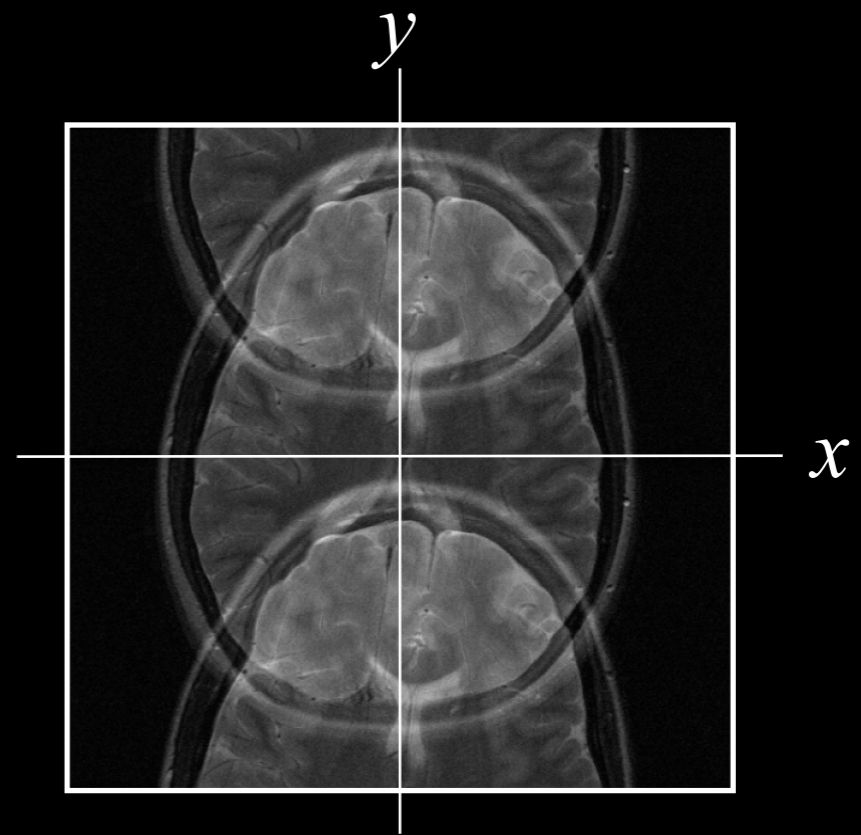
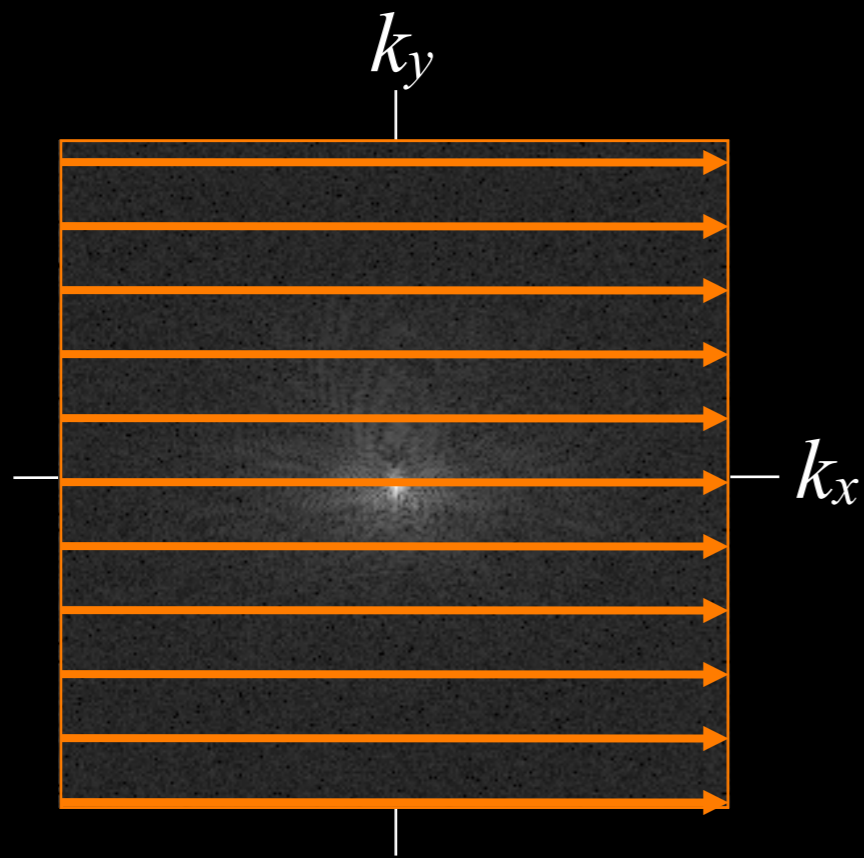
$m_3(x)$



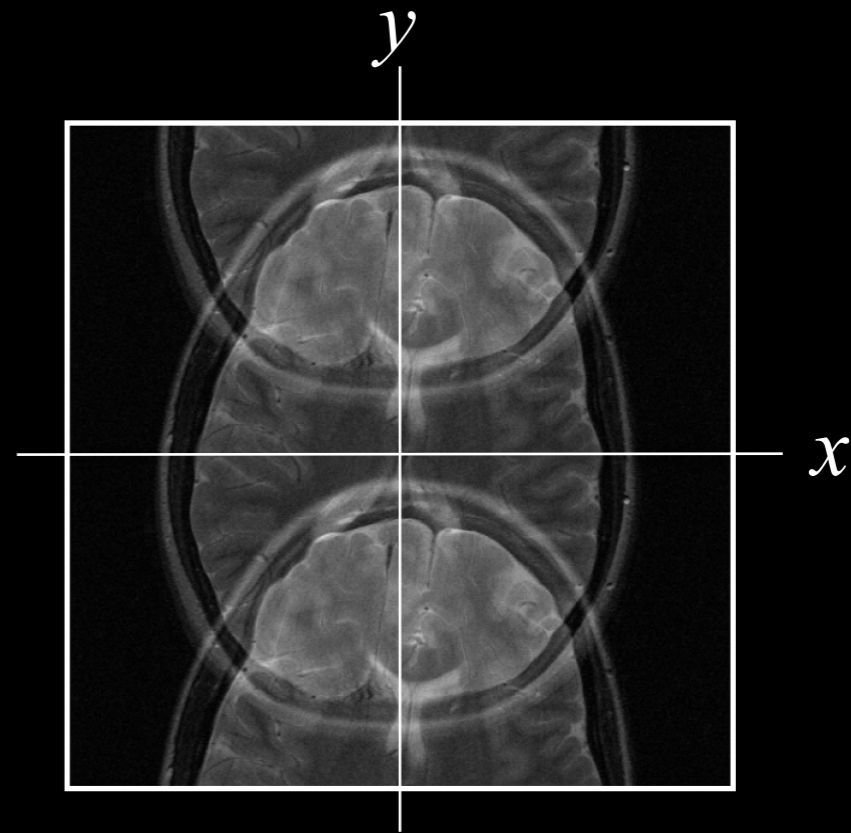
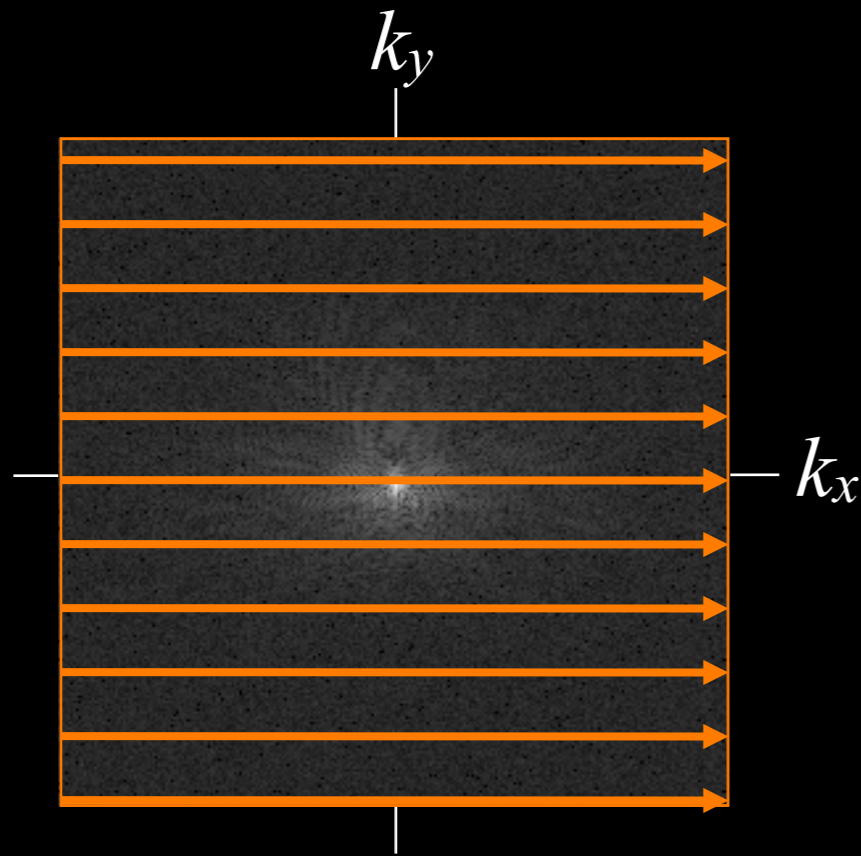
$m_4(x)$



# Accelerate Imaging with Array Coils



# Accelerate Imaging with Array Coils



- Parallel Imaging
  - Coil elements provide some localization
  - Undersample in k-space, producing aliasing
  - Sort out in reconstruction

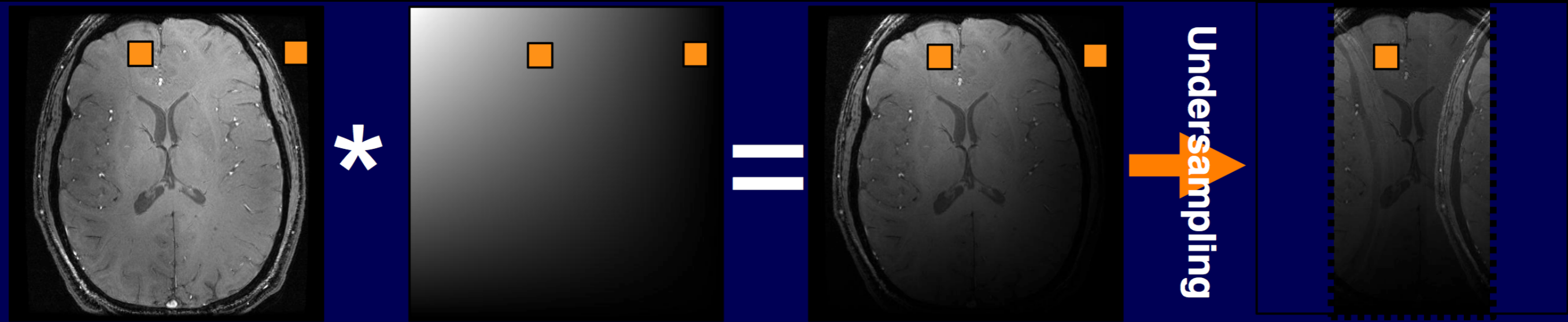


# Parallel Imaging

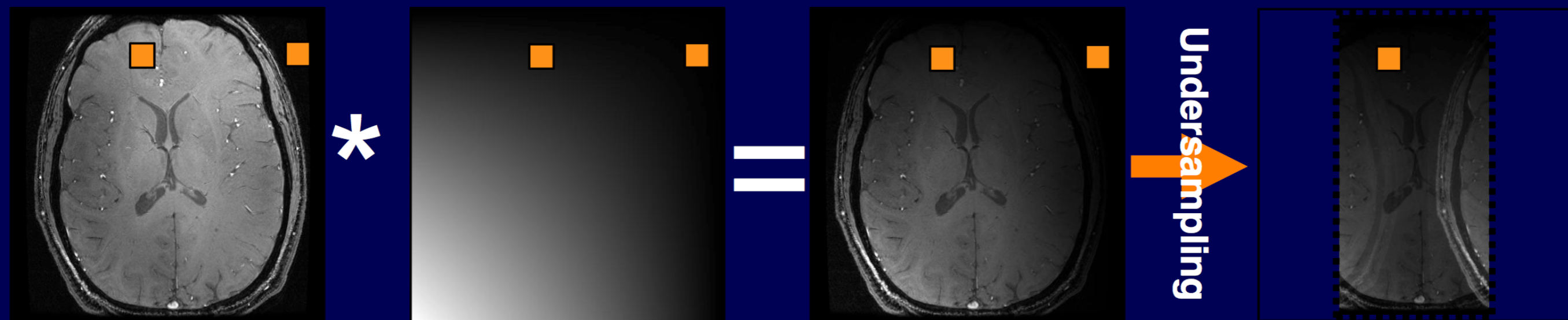
- Many approaches:
  - Image domain - SENSE
  - k-space domain - SMASH, GRAPPA
  - Hybrid - ARC
  
- We will introduce one:
  - SENSE: optimal if you know coil sensitivities

# Cartesian SENSE

$$m_1(\vec{x}_1) = C_1(\vec{x}_1)m(\vec{x}_1) + C_1(\vec{x}_2)m(\vec{x}_2)$$



$$m_2(\vec{x}_1) = C_2(\vec{x}_1)m(\vec{x}_1) + C_2(\vec{x}_2)m(\vec{x}_2)$$



$$\begin{pmatrix} m_1(\vec{x}_1) \\ m_2(\vec{x}_1) \\ \cdot \\ \cdot \\ \cdot \\ m_L(\vec{x}_1) \end{pmatrix} = \begin{pmatrix} C_1(\vec{x}_1) & C_1(\vec{x}_2) \\ C_2(\vec{x}_1) & C_2(\vec{x}_2) \\ \cdot & \cdot \\ \cdot & \cdot \\ \cdot & \cdot \\ C_L(\vec{x}_1) & C_L(\vec{x}_2) \end{pmatrix} \begin{pmatrix} m(\vec{x}_1) \\ m(\vec{x}_2) \end{pmatrix} + \begin{pmatrix} n_1(\vec{x}_1) \\ n_2(\vec{x}_1) \\ \cdot \\ \cdot \\ \cdot \\ n_L(\vec{x}_1) \end{pmatrix}$$

Aliased  
Images

Sensitivity at  
Source Voxels

Source  
Voxels

OR

$$\begin{matrix} & & 2 \times 1 \\ m_s = & C & m + n \\ L \times 1 & L \times 2 & L \times 1 \end{matrix}$$

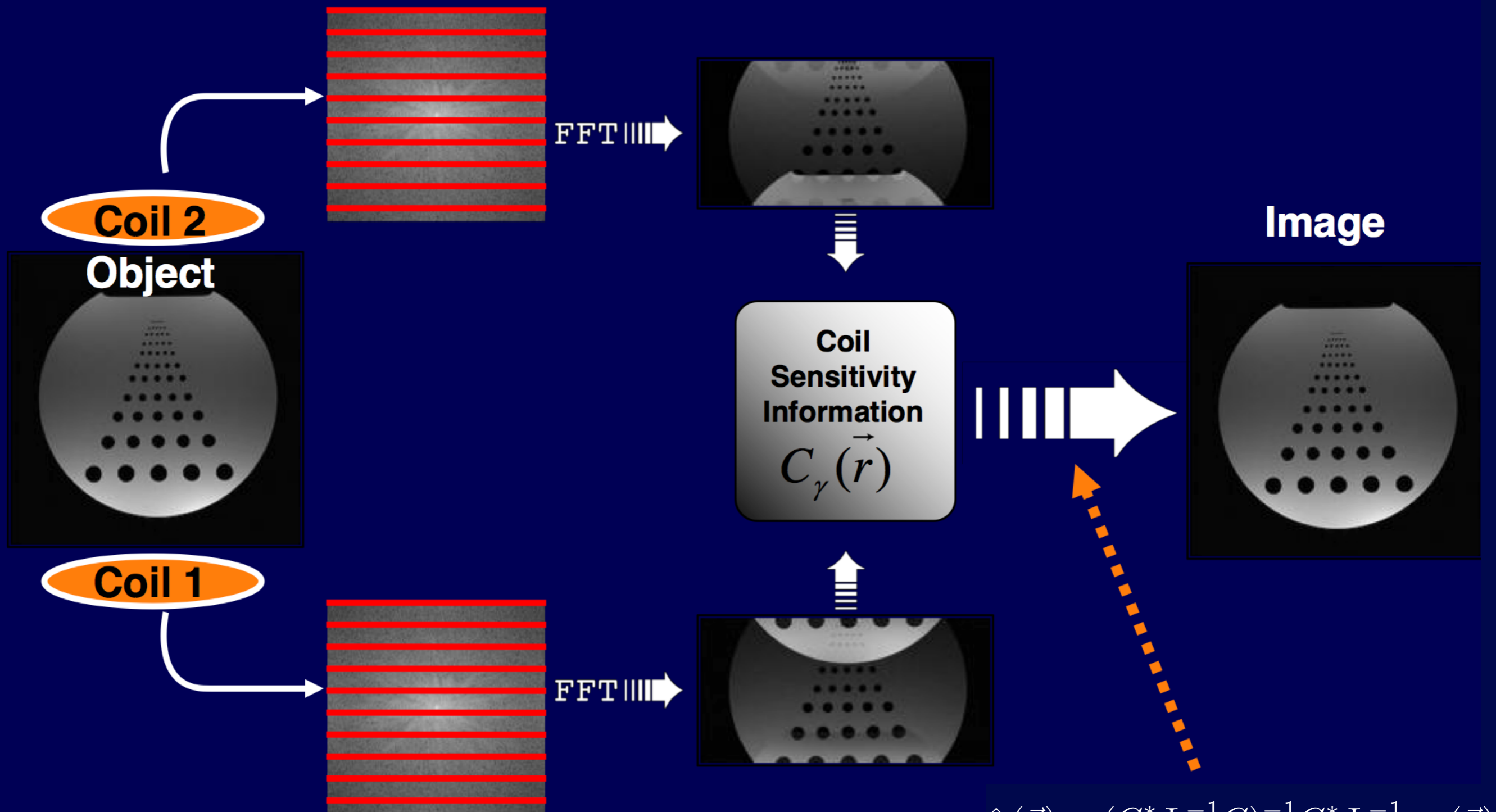
$$\hat{m}(\vec{x}) = \underbrace{(C^* \Psi^{-1} C)^{-1}}_{2 \times 2} \underbrace{C^* \Psi^{-1}}_{2 \times L} \underbrace{m_s(\vec{x})}_{L \times 1}$$

L aliased reconstruction resolves 2 image pixels

For an  $N \times N$  image, we solve  $(N/2 \times N)$   
 $2 \times 2$  inverse systems

For an acceleration factor  $R$ , we solve  $(N/R \times N)$   
 $R \times R$  inverse systems

# SENSE Reconstruction



$$\hat{m}(\vec{x}) = (C^* \Psi^{-1} C)^{-1} C^* \Psi^{-1} m_s(\vec{x})$$

**Unwrap fold over in image space**

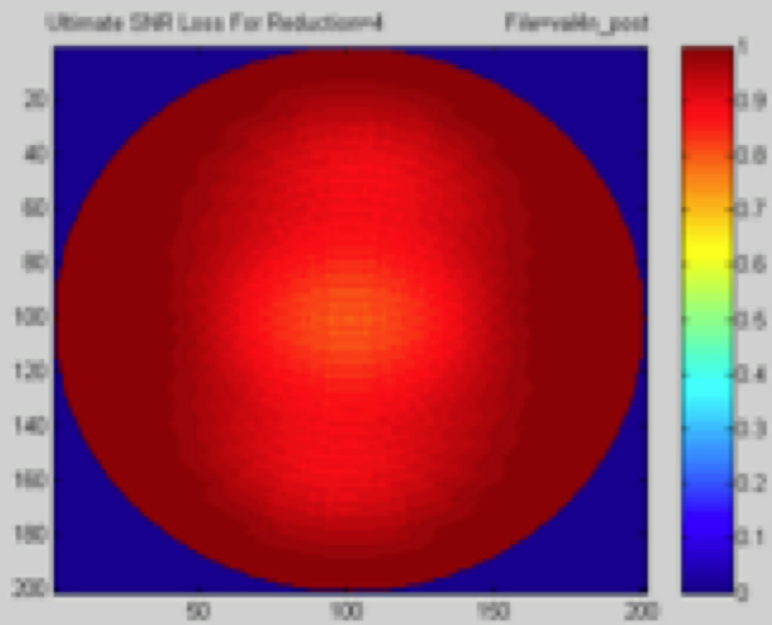
# SNR Cost

- How large can R be?
- Two SNR loss mechanisms
  - Reduced scan time
  - Condition of the SENSE decomposition
- SNR Loss

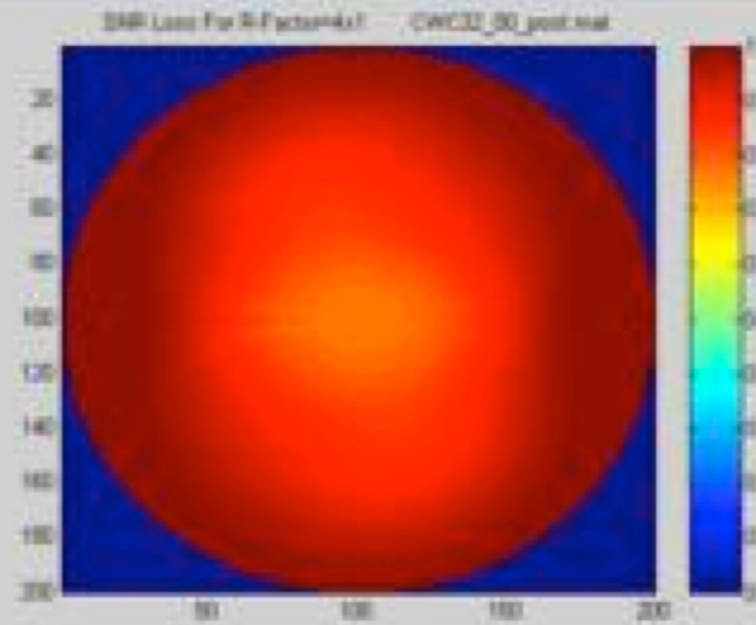
$$SNR_{SENSE} = \frac{SNR}{g\sqrt{R}}$$

Geometry Reduced  
Factor Scan Time

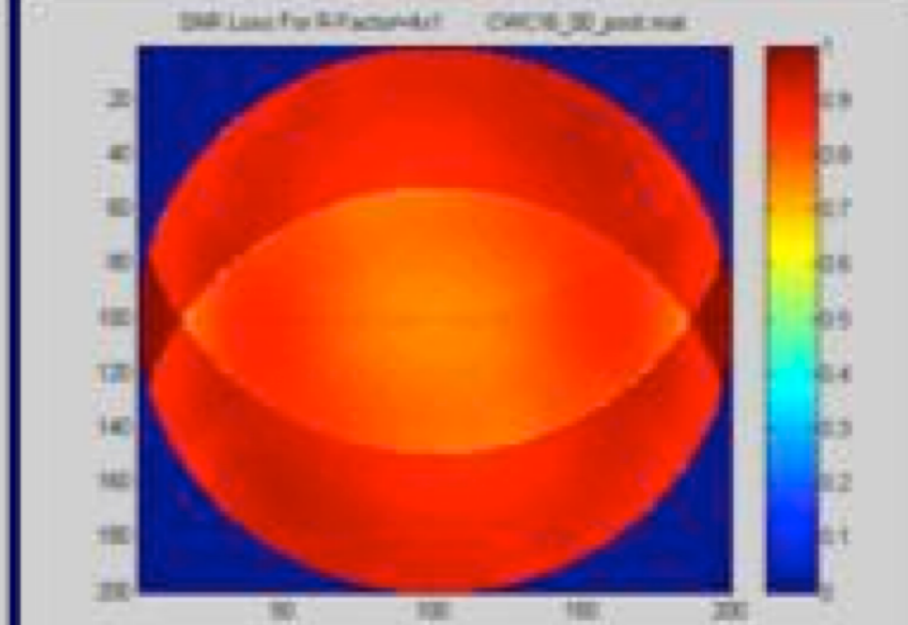
# 1/g-factor Map for R=4



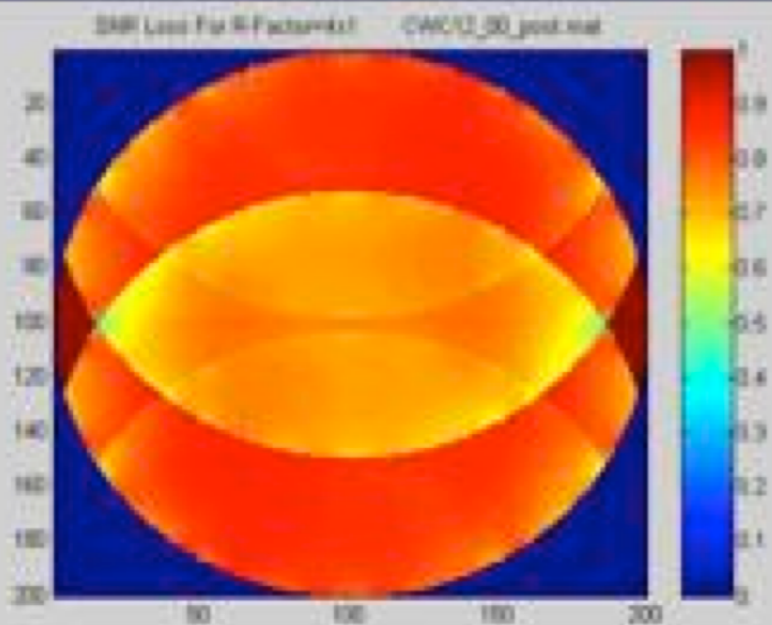
$\infty$  elements



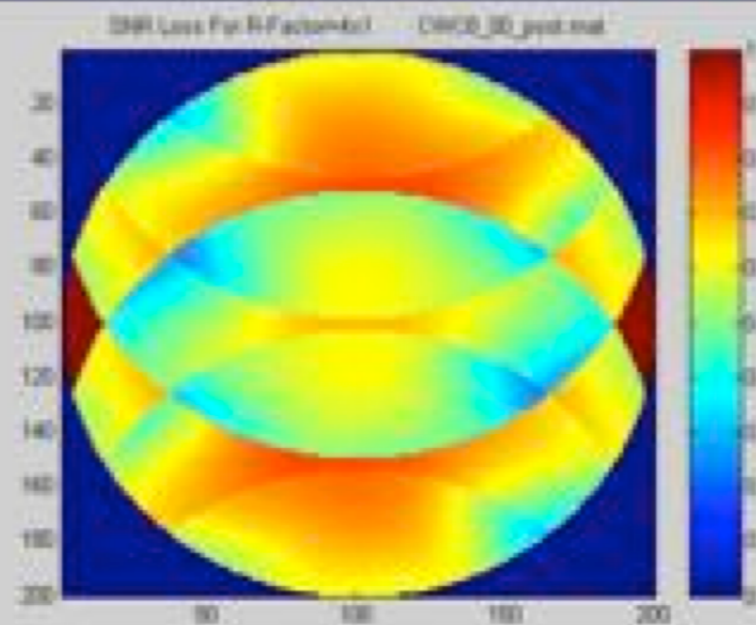
32 elements



16 elements



12 elements



8 elements

Relative  
SNR  
Scale

# g-factor and its impact on images

Rate 1

2

2.4

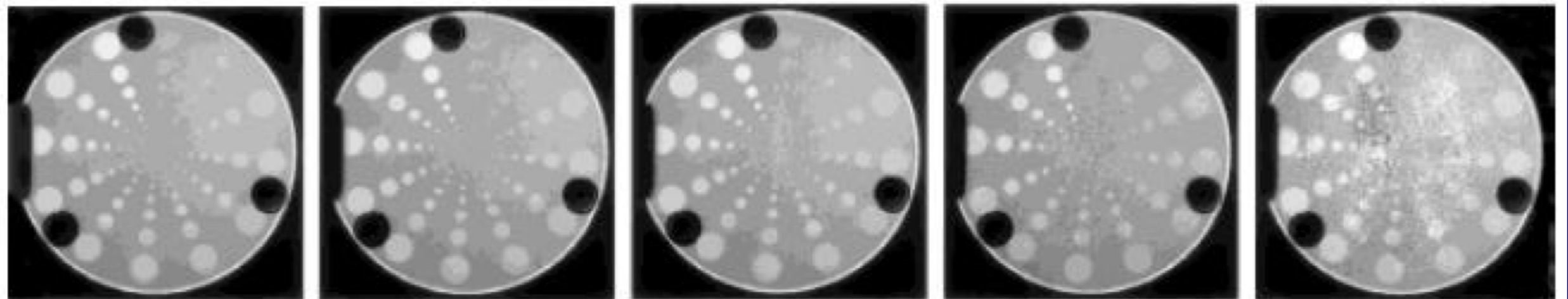
3

4

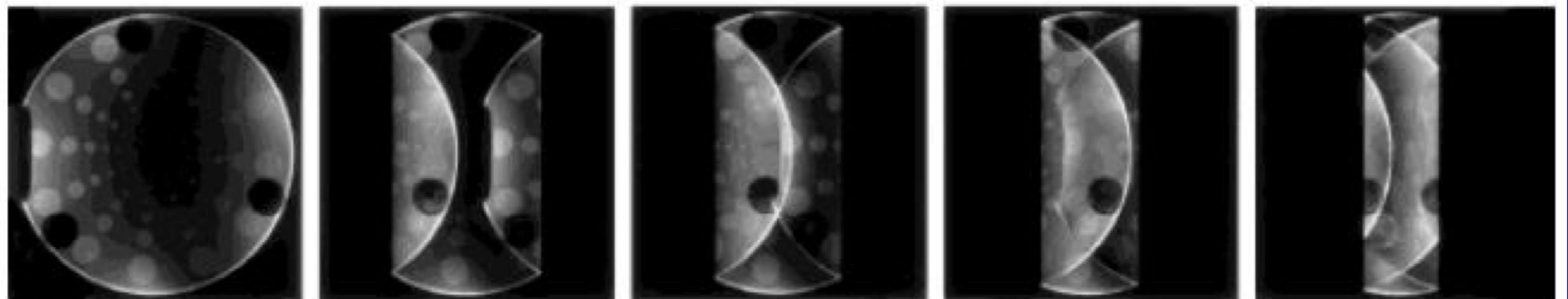
g-map



SENSE



aliased





# Parallel Imaging

- Utilizes coil sensitivities to increase the speed of MRI (typical  $R=2-4$ )
- Cases for parallel imaging
  - Higher patient throughput
  - Real-time imaging/Interventional imaging
  - Motion suppression
- Cases against parallel imaging
  - Low SNR applications

# Compressed Sensing (CS)

# What is CS?

- CS is about acquiring a **sparse** signal in a most efficient way (subsampling) with the help of an **incoherent** projecting basis

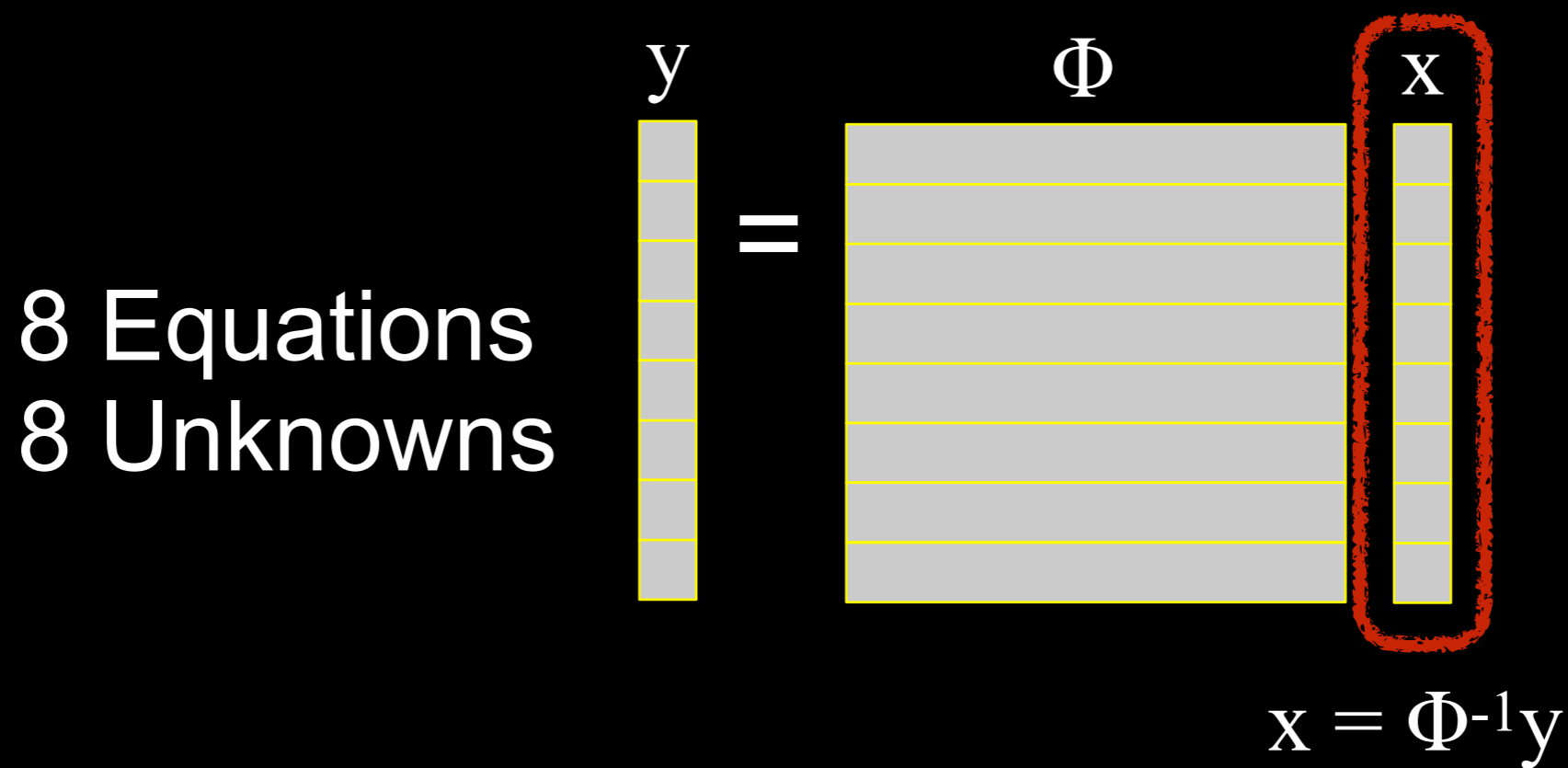


*Donoho, IEEE TIT, 2006*

*Candes et al., Inverse Problems, 2007*

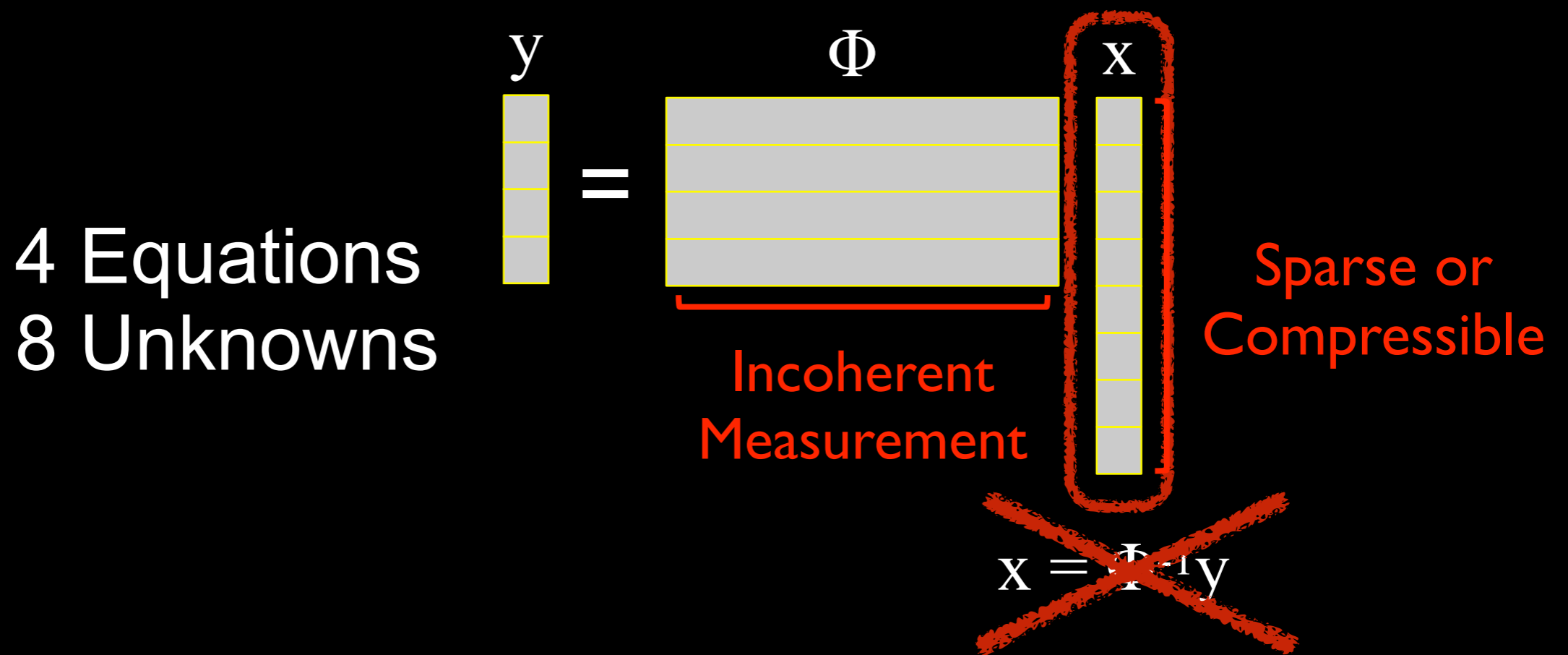
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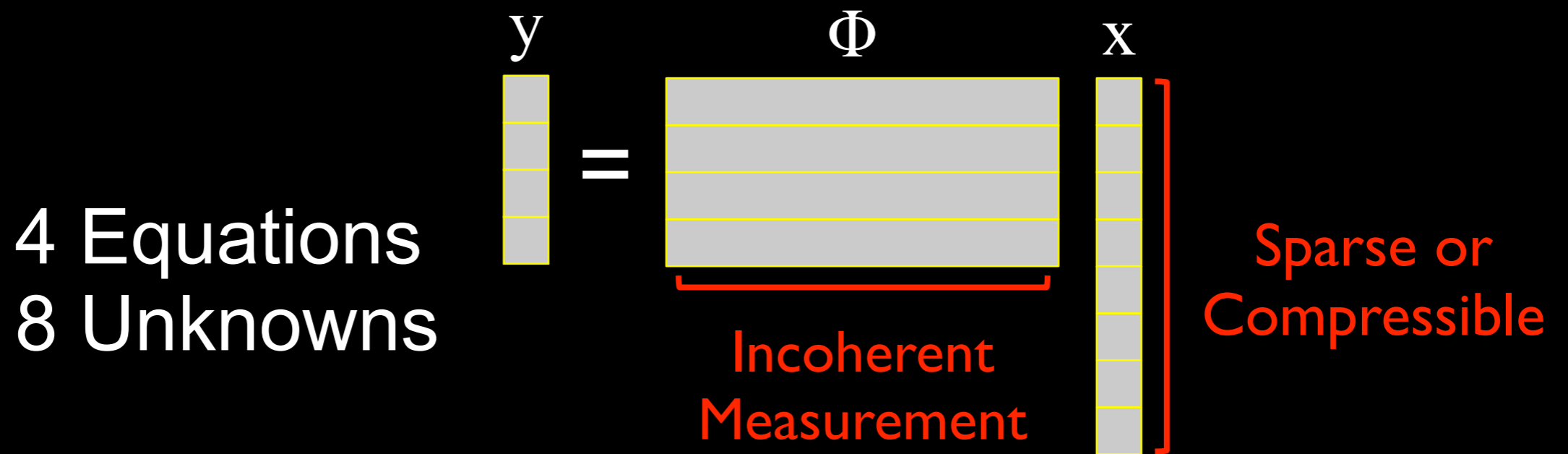
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# What is CS?

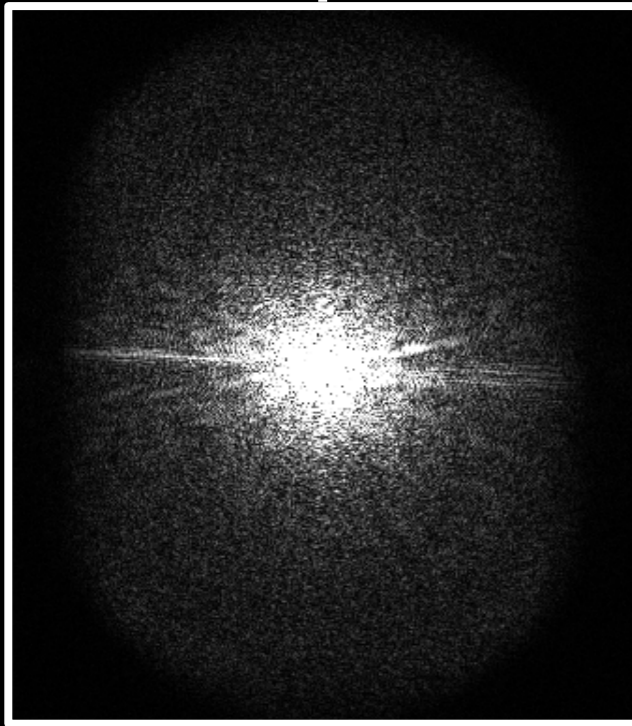
- CS is about acquiring a **sparse** signal in a most efficient way (subsampling) with the help of an **incoherent** projecting basis



We still can find 8 unknowns!

# Compressed Sensing MRI

k-space

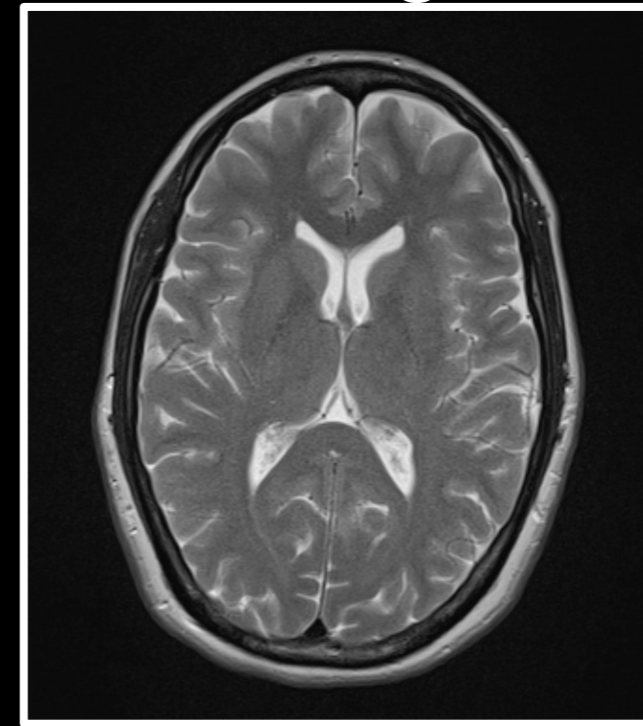


Inverse Fourier  
Transform  $\Phi^{-1}$



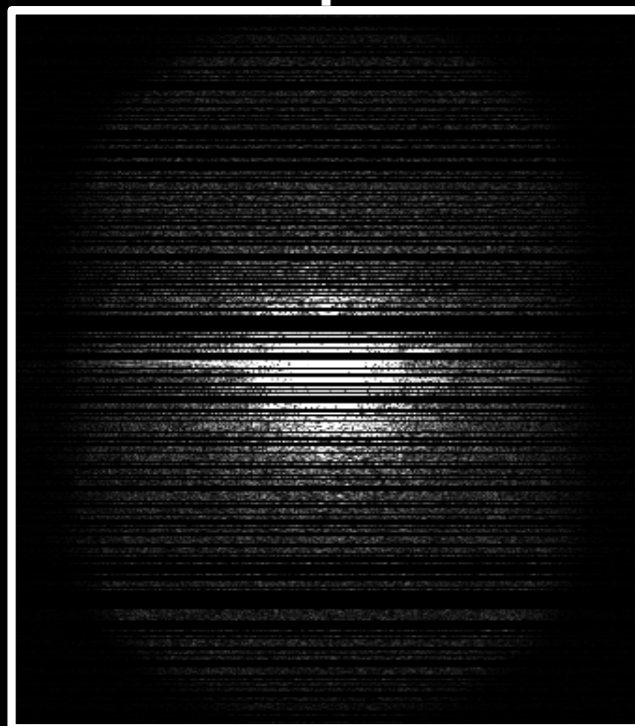
$$x = \Phi^{-1}y$$

Image



# Compressed Sensing MRI

k-space

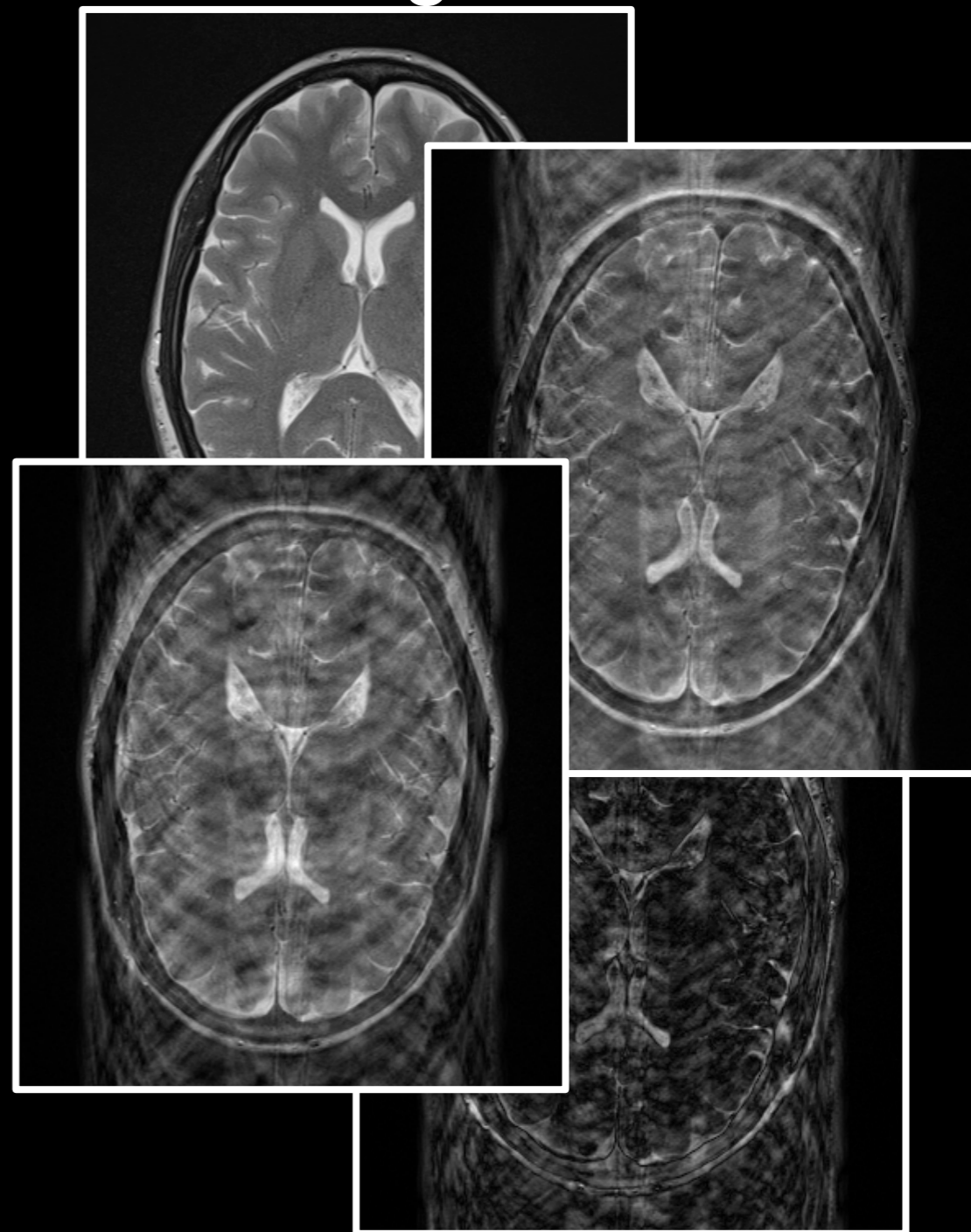


~~Inverse Fourier Transform  $\Phi^{-1}$~~



~~$x = \Phi^{-1}y$~~

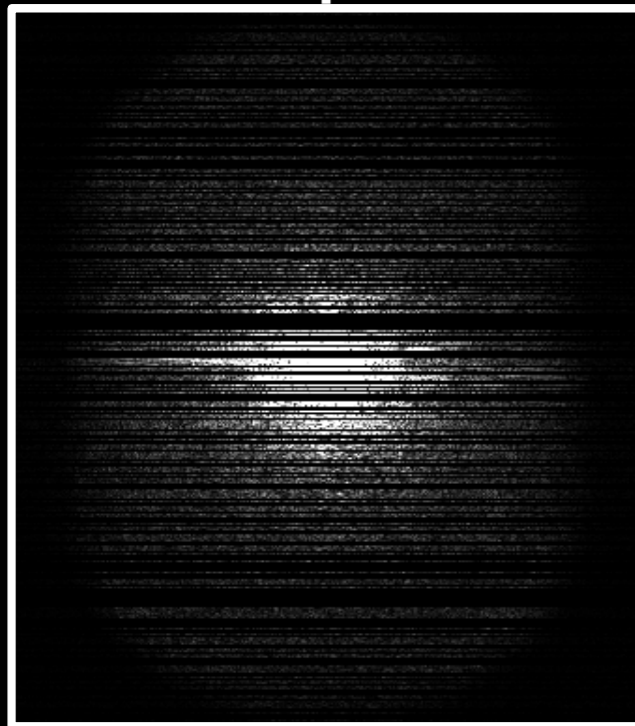
Image





# Compressed Sensing MRI

k-space

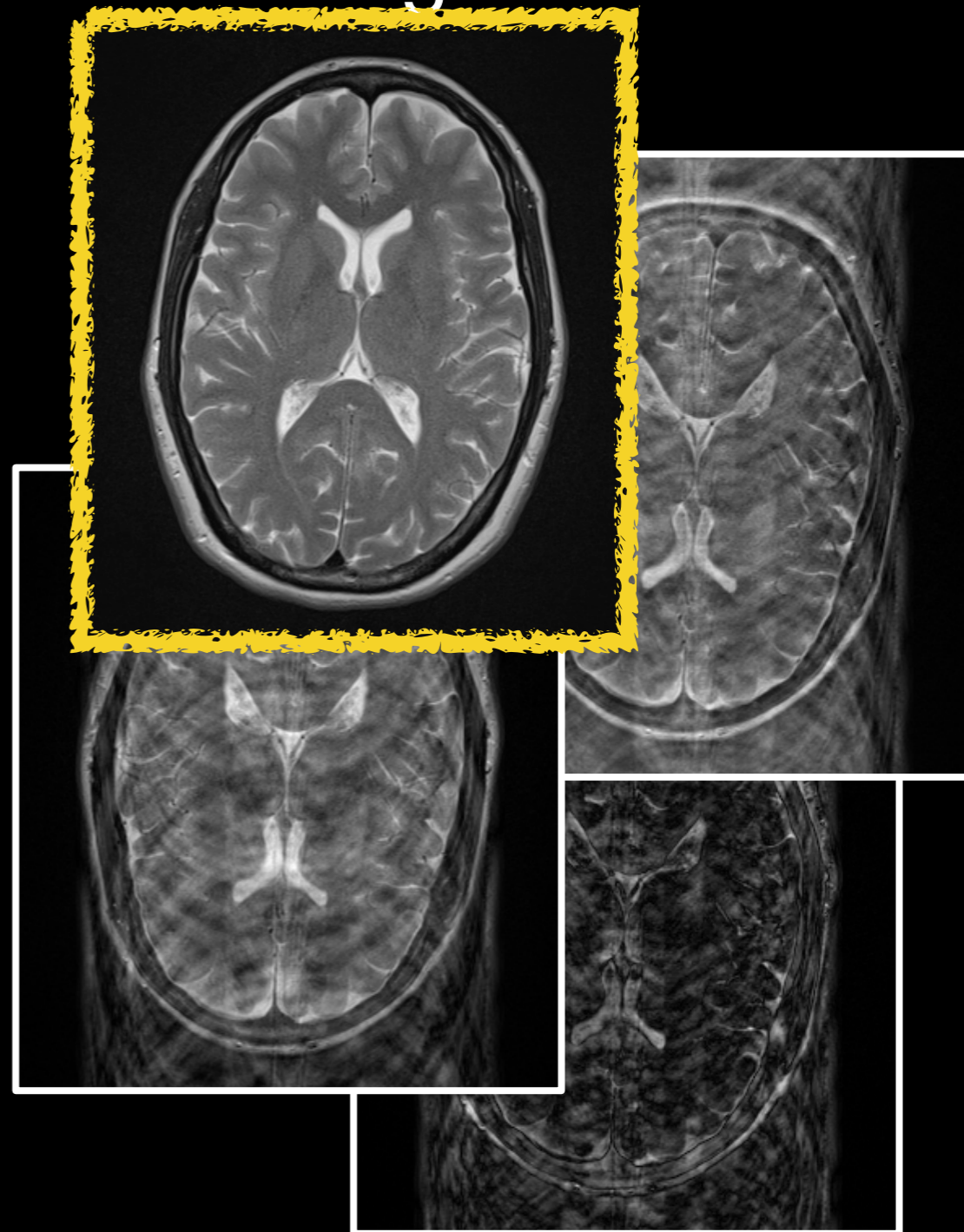


~~Inverse Fourier Transform  $\Phi^{-1}$~~



~~$x = \Phi^{-1}y$~~

Image



Choose the most compressible image matching data  
(systematic optimization)

# CS-MRI Reconstruction

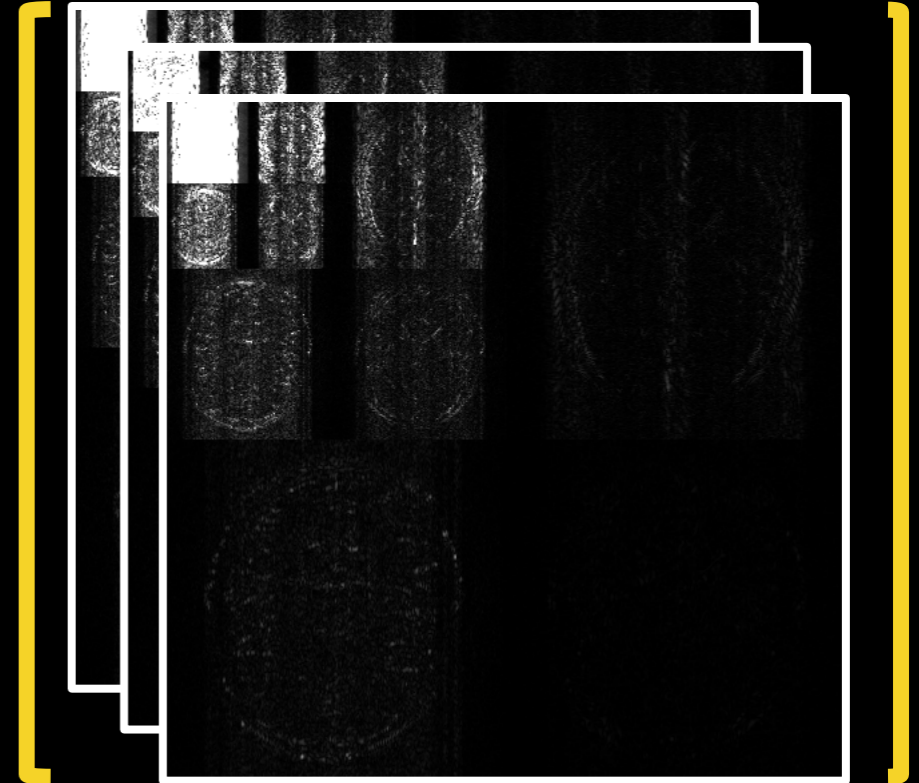
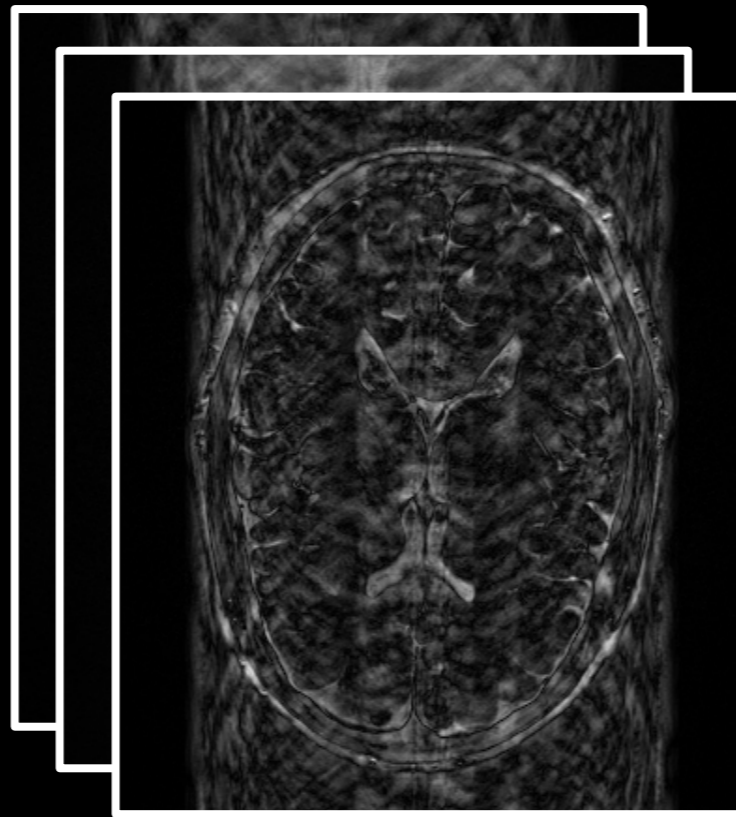
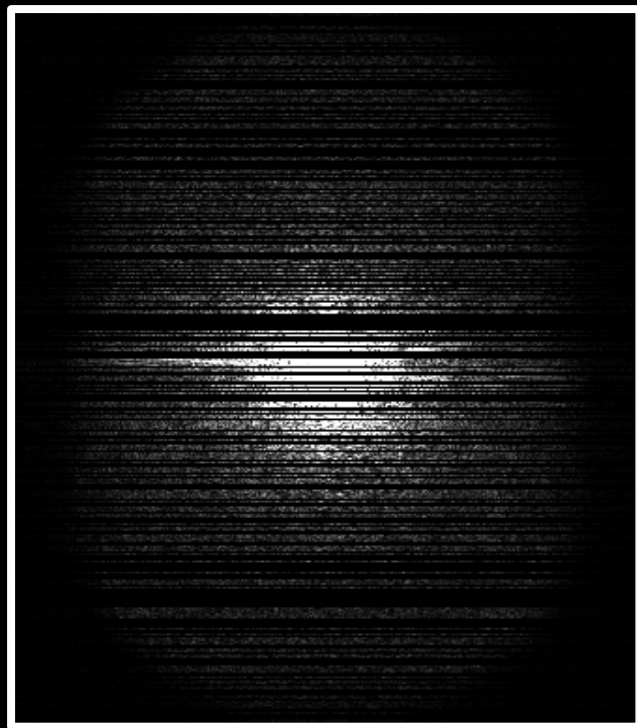
$$|y - \Phi x|^2 < \epsilon$$

$$w = \Psi x$$

**y: k-space**

**x: Image**

**w: Wavelet**



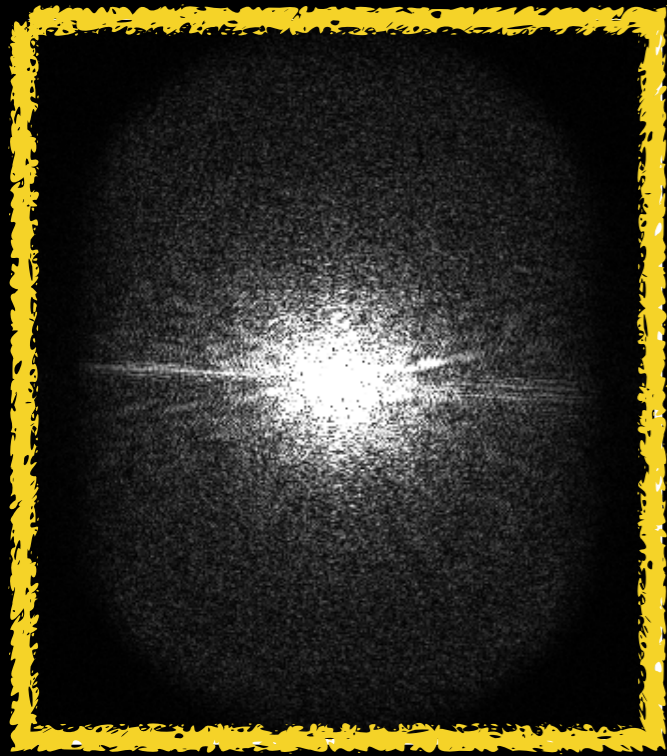
L1-norm

minimize  $|\Psi x|_1$

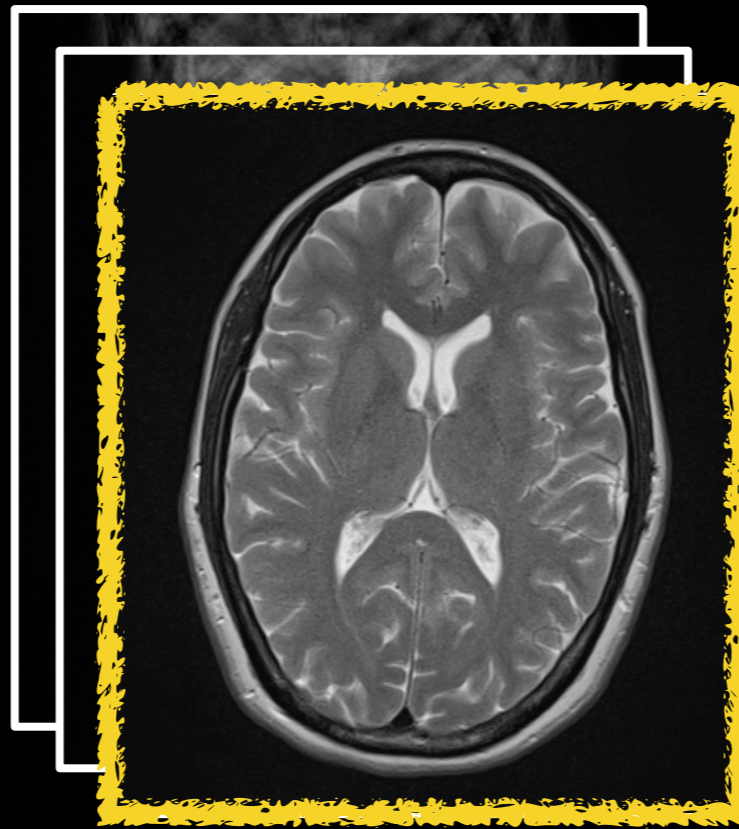
# CS-MRI Reconstruction

$$\text{minimize } F(\mathbf{x}): |\mathbf{y} - \Phi\mathbf{x}|^2 + R(\mathbf{x})$$

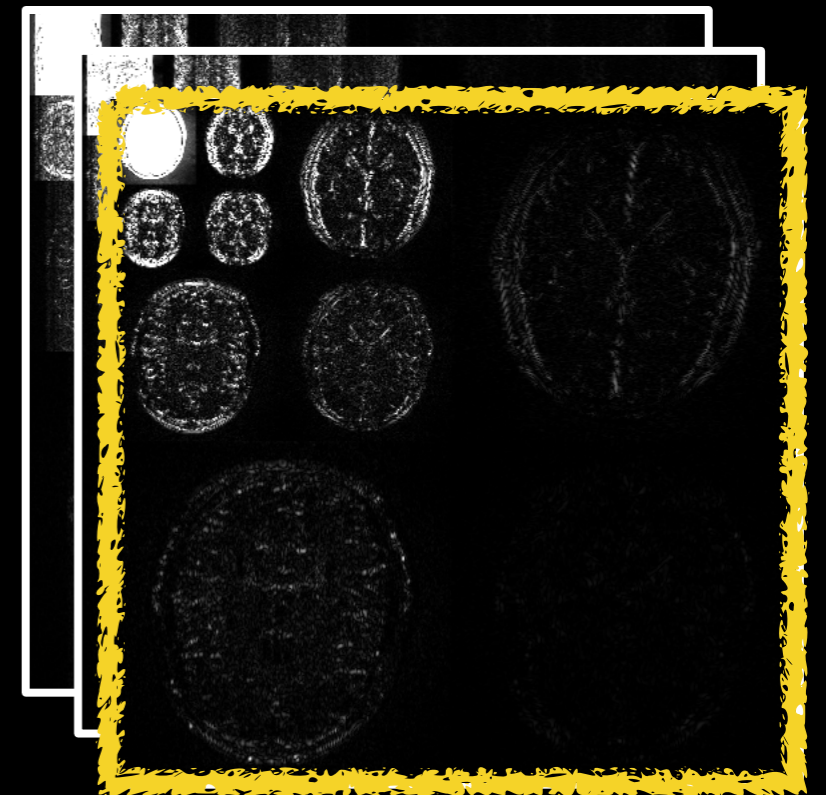
**y: k-space**



**x: Image**



**w: Wavelet**



$$\mathbf{y}' = \text{FT}(\mathbf{x})$$

$$\mathbf{x} = \Psi^{-1}\mathbf{w}$$

# Three Tenets of CS

$$\text{minimize } F(\mathbf{x}): \underbrace{|\mathbf{y} - \Phi\mathbf{x}|_2^2}_{\text{Data Consistency}} + \underbrace{R(\mathbf{x})}_{\text{Compressibility Constraint}}$$

**Data Consistency**      **Compressibility Constraint**

- Three key elements of Compressed Sensing:

Compressibility  
Incoherence  
Nonlinear Reconstruction

# CS-MRI Reconstruction

$$\text{minimize } F(\mathbf{x}): \underbrace{\|\mathbf{y} - \Phi\mathbf{x}\|_2^2}_{\text{data fidelity}} + R(\mathbf{x})$$

- Minimizing  $F(\mathbf{x})$  is non-trivial since  $R(\mathbf{x})$  is not differentiable
  - Linear programming is challenging due to high computational complexity
- Simple gradient-based algorithms have been developed:
  - Re-weighted L1 / FOCUSS
  - IST / IHT / AMP / FISTA
  - Split Bregman / ADMM

*I.F. Gorodnitsky, et al., J. Electroencephalog. Clinical Neurophysiol. 1995 Daubechies I, et al. Commun. Pure Appl. Math. 2004  
Elad M, et al. in Proc. SPIE 2007  
T. Goldstein, S. Osher, SIAM J. Imaging Sci. 2009*

# State-of-the-Art CS-MRI

- Reducing possible reconstruction failure
  - Improve sparse transformations
  - Develop k-space undersampling schemes
- Integrating CS with DL/parallel imaging
  - Develop compatible undersampling patterns
  - Develop reconstruction methods

# State-of-the-Art CS-MRI

- Methods to evaluate CS reconstructed images
  - RMSE / SSIM / Mutual Information
- Reducing reconstruction time
  - Reduce computational complexity
  - Parallelize reconstruction problems
- Developing stable reconstruction algorithms
  - Minimize / avoid the number of regularization parameters

# Thanks!

- Interested in more? M229 in Spring
  - Fast imaging sequences
  - Fast sampling trajectories
  - Parallel imaging
  - Constrained reconstruction
  - Deep learning-based methods



# Thanks!

- Acknowledgments
  - Dr. Daniel Ennis
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